

KEOGH'S PORTS PITCH

Presented by

π Tech.



Basic Understanding

Basic Understanding

- You want a software that provides the optimal amount of moves to:
 - load/unload ships **[a]**
 - balance ships **[a]**
 - The software will provide step by step instructions **[b]**
 - The manifest, along with a transfer list, will be sent to the operator at least 15 minutes before the ship arrives **[c]**
 - After loading/unloading or balancing a ship, we will send an updated manifest to the captain **[d]**
 - The log will record every atomic event with a timestamp **[e]**
 - If the crane operator notices a significant difference in container weight, they should address it through a comment in the log **[f]**
 - We will provide yearly logs to the appropriate party **[g]**
-



Assumptions

Assumptions

- The software will ask for confirmation for each step **[h]**
 - The software will provide a time estimate for each step **[i]**
 - The software will provide a total time estimate for each operation **[j]**
 - The software will deem a ship balanced when total mass of left and right side are within 10% of each other **[k]**
 - The software will resume operation upon power outages **[l]**
 - The software does not have to account for truck/ship delays **[m]**
 - The software can select any one of duplicate containers **[n]**
 - Containers can be temporarily stacked to a maximum height of 10 **[o]**
 - The crane will operate at the same speed, regardless of container weight **[p]**
 - The true container weight will be unknown until the crane picks it up **[q]**
 - A ship may only be loaded/unloaded or balanced, but never both **[r]**
 - Every ship layout will always be symmetrical **[s]**
-

Assumptions

- Every ship is of the X2 class **[t]**
 - Only one ship can be served at a time **[u]**
 - Multiple ships can be served in a day **[v]**
 - All employees are in good health and speak basic english **[w]**
 - All employees undergo strict security measures before entering the work area **[x]**
 - Only one employee will be operating the software at a time **[y]**
 - The crane operator is responsible for receiving instructions from the captain, indicating whether the ship requires transferring or balancing **[z]**
 - The crane operator is responsible for manually inputting transfer list instructions **[A]**
 - The manifest provided by the captain will always be 100% accurate **[B]**
 - The log will display time stamps in the ISO 8601 standard format without seconds and milliseconds **[C]**
 - All machines will have at least 2GB of ram and 50GB of storage **[D]**
-



Stakeholders

Stakeholders

Direct Users:

- a. Operators
- b. Manager

Non-direct users:

- a. Head Office Staffs
 - b. Ship Captains
 - c. Program Developers
 - d. Truck Drivers
 - e. Special Truck Drivers
 - f. Cargo Owners
 - g. Homeland Security
 - h. Insurance Companies
-



Inputs

Inputs: The Manifest

- **Ship Manifest**

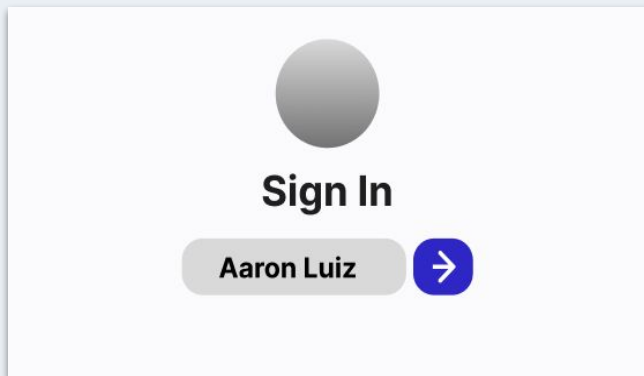
- Full container list, including the name, weight, and position of each container
- Captain of incoming ship is responsible for providing an accurate manifest through email
- The operator must upload the manifest through the home page
- **Format**
 - Received as a plain “.txt” file
 - One line per container
 - Each row has 3 comma separated fields

[01,04], {00643}, Amazon 64834 Snap-on tools

Position on ship	Container weight	Container name
<ul style="list-style-type: none">• Position coordinates [X, Y] where bottom left is [01, 01]• This field must NOT be empty• Example: [01, 04] would be the bottom most container, fourth from the left	<ul style="list-style-type: none">• Total weight of the container in kg 00432 → 432kg• Value must be between 00000 and 99999• Weight may slightly vary from reality due to external factors such as rain on top of container	<ul style="list-style-type: none">• Name of the container, typically includes the company, items in container, additional note• Will be “NAN” if slot does not exist for that ship• Will be “UNUSED” if slot is empty

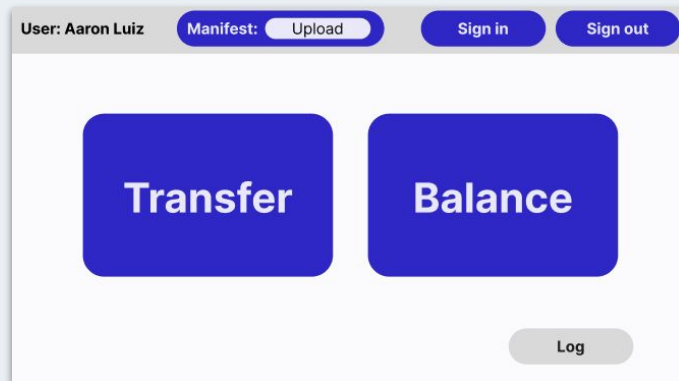
Inputs: Sign In

- **Operator name field**
 - The name of the operator entered during login
 - Receives ASCII text
 - Input must be at least 1 character and less than 256 characters
 - Entry is limited to only Latin characters and spaces
 - Entry must not start with a space
- **Enter button**
 - Verifies validity of input according to defined format conditions
 - If valid, logs sign in event and grants access to the home page
 - If invalid, displays a descriptive error message instructing the user to try again



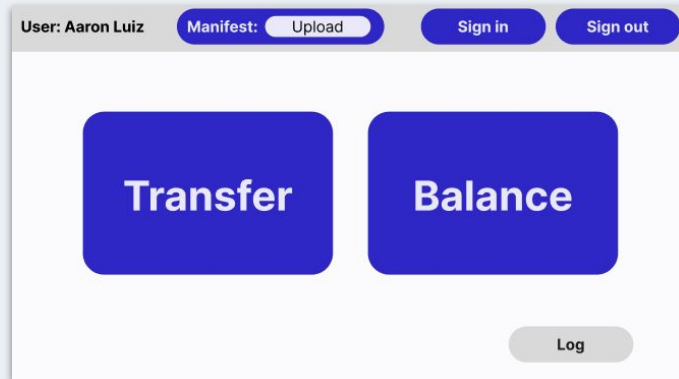
Inputs: Home page

- **Manifest upload button**
 - Opens the file selection interface where the operator can select the manifest to work on
 - Available only on the homepage, if no manifest is currently uploaded
- **Sign out button**
 - Signs out the current user and returns to the sign in page
 - Available only if the user is logged in



Inputs: Home page

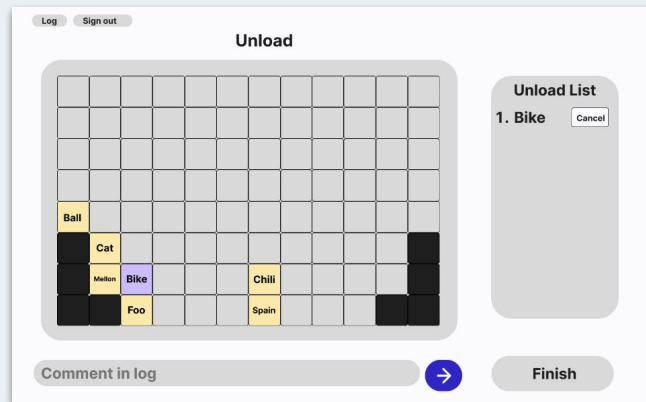
- **Transfer button**
 - Navigates the user to the **transfer** page where the user can access load/unload operations take place
 - If pressed before a manifest is uploaded, will instruct the user to upload a manifest first
- **Balance button**
 - Navigates the user to the **balance** page where the balancing operation takes place
 - If pressed before a manifest is uploaded, will instruct the user to upload a manifest first
- **Log button**
 - Opens the log interface where the user can view the most recent log entries and add comments



Inputs: Transfer (Staging)

- **Grid cell**

- Each cell represents a location on the ship
 - Black cells are non-existent on the current ship's design. Represents **NAN** rows on the manifest
 - Gray cells are unused on the current. Represents **UNUSED** rows on the manifest
 - Colored cells have containers on them, they can be unloaded
- In the unload staging process, clicking a colored cell that has a container will highlight it and add the respective container to the unload list
- Clicking an already selected cell will unselect it, remove the highlight and remove the container from the unload list



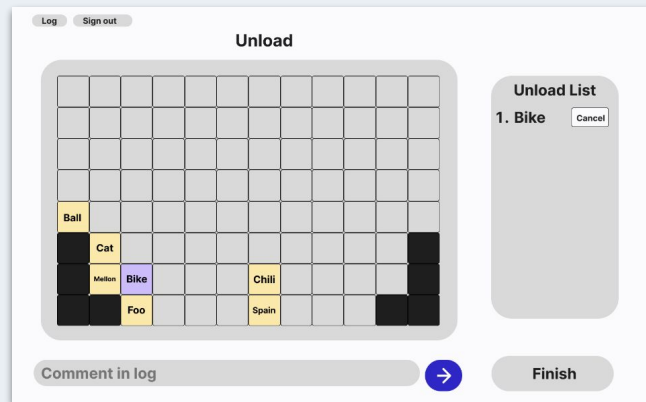
SeaweedOUTBOUND.txt - Notepad

File Edit Format View Help

```
[01, 01], {00000}, NAN
[01, 02], {00000}, NAN
[01, 03], {00000}, NAN
[01, 04], {00300}, Ball
[01, 05], {00070}, Hawaiian Pizza
[01, 06], {00000}, UNUSED
...
[02, 02], {00500}, Mellon
[02, 03], {00100}, Cat
[03, 01], {00000}, UNUSED
...
```

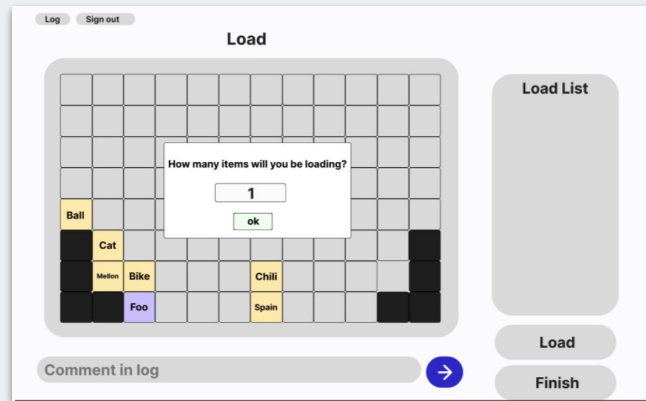
Inputs: Transfer (Staging)

- **Finish button**
 - Finalizes the list of containers to be **transferred**, and begins the next step; optimal sequence calculation
 - An operator must only press this after:
 - All containers to unload have been selected
 - All containers to load have been entered



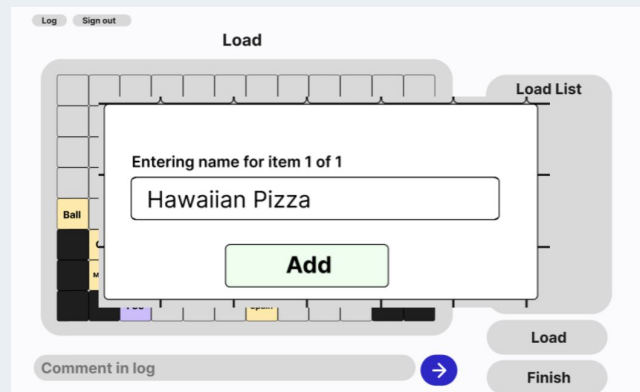
Inputs: Transfer (Load setup)

- **Number of items field**
 - When loading items, the software will first ask how many items the user would like to upload
 - This field can only receive an integer entry
 - If entry is valid the software will check if the ship has enough space
 - If there is enough space, the software will prompt the operator to enter the names of containers to be loaded
 - If the number entered is higher than available spaces, the software will display an error message indicating that there is not enough space



Inputs: Transfer (Load setup)

- **Container name field**
 - The name of the container to be loaded
 - Receives ASCII text
 - Input must be at least 1 character and less than 256 characters
 - Entry must not start with a space
- **Add button**
 - Finalizes the container entry requirements and adds the container to the the transfer queue



Inputs: Transfer (Steps overview)

- **Start button**
 - When the operator is ready to begin moving containers, this button kicks off the transfer process by showing instructions of step 1
 - The operator must press this after all steps suggested by the software had been reviewed

The screenshot displays the 'Transfer Time Overview' interface. At the top, there are 'Log' and 'Sign out' buttons. The main area features a 10x10 grid representing a container layout. Several cells are highlighted in yellow and labeled: 'Ball' (row 4, col 1), 'Cat' (row 5, col 2), 'Mellon' (row 6, col 2), 'Bike' (row 6, col 3), 'Chili' (row 6, col 7), 'Foo' (row 7, col 3), and 'Spain' (row 7, col 7). Black blocks are present in the bottom-left and bottom-right corners of the grid. To the right of the grid, a 'Transfer steps' panel lists: 'Step 1: 6 min', 'Step 2: 7 min', 'Step 3: 12 min', and 'Total Time: 25 min'. At the bottom, there is a 'Comment in log' input field with a blue arrow button, and a 'Start' button with a hand icon pointing to it.

Inputs: Transfer (Step)

- **Confirm button**
 - After the operator successfully completes a step they must press **Confirm** to move to the next step

The screenshot displays a user interface for a transfer step. At the top, there are links for "Log" and "Sign out". The main instruction reads: "Step 1/2 (1min): Move Sam's Club shoes From [02,02] To the Green area [02,01]". Below this is a 10x10 grid representing a floor plan. A yellow square labeled "Sam" is positioned at the intersection of the second column and second row. A yellow square labeled "Cos" is at the intersection of the eighth column and second row. Black squares labeled "All" and "Cos" are located at the bottom-left and bottom-right corners of the grid, respectively. To the right of the grid is a "Transfer steps" panel with a list: "Step 1: 1 min" and "Step 2: 5 min", and a "Total Time: 6 min" indicator. At the bottom, there is a "Comment in log" input field with a blue arrow button to its right, and a green "Confirm" button.

Inputs: Log Comments

- **Input box**
 - Receives ASCII text to be appended to the log file with a timestamp
 - Example input: “Container XYZ seems to be heavier than what is on the manifest by 20kg”
- **Enter button**
 - Will finalize the comment addition action and append what is in the **input box** to the log with a timestamp
- **Back button**
 - Navigates the user back to where they accessed the log from

Log

2024-10-30 08:00 Jerry Taylor signs out

2024-10-30 08:01 Rodney Bernard signs in

2024-10-30 08:08 Manifest GracefulCapRon.txt is opened, there are 8 containers

2024-10-30 10:32 "Bike parts" is offloaded

2024-10-30 10:33 Noticed the "Bike parts" container is 10% below its stated weight

Comment in log

[→](#)

[Back](#)

Inputs: Balance

- **Submit button**
 - Finalizes the list of containers to be **balanced**, and begins the next step; optimal sequence calculation

Click On the Grid to Balance

Containers List

- Ball
- Cat
-
-
- Chilli
- Spain

Log Submit



Outputs

Outputs: Transfer

- **Optimal Steps**

- **Description:** Specific steps to complete transfer session
- **Responsible Party:** Crane Operator
- **Format:**
 - Displayed on transfer screen in plain english
 - First screen is an overview of the steps and time to completion
 - Latter screens are steps one by one with options to comment on and confirm steps

- **Time to Completion**

- **Description:** Estimated time to complete transfer session
 - **Responsible Party:** Crane Operator
 - **Format:**
 - Displayed on the overview screen of the transfer steps
 - Latter screens will display time to completion for each specific step
-

Outputs: Transfer

- **Outbound Manifest**

- **Description:** Full container list, including the name, weight, and position of each container
- **Responsible Party:** Captain of Ship
- **Format:**
 - Received text file
 - One line per container
 - Each row has 3 comma separated fields (position on ship, container weight, container name)

- **Log**

- **Description:** Tracks all events during work sessions
 - **Responsible Party:** Administration
 - **Format:**
 - ASCII Text
 - One line per event prefixed with a datetime in ISO Format (YYYY-MM-DD HH:MM)
-

Outputs: Transfer

- **Notifications**
 - **Description:** Pop up modals or toasts confirming the progress of a task
 - **Responsible Party:** Crane Operator
 - **Format:**
 - Display on screen as a pop up
 - Notification text will be in plain english
-

Outputs: Balance

- **Optimal Steps**

- **Description:** Specific steps to complete balance session
- **Responsible Party:** Crane Operator
- **Format:**
 - Displayed on transfer screen in plain english
 - First screen is an overview of the steps and time to completion
 - Latter screens are steps one by one with options to comment on and confirm steps

- **Time to Completion**

- **Description:** Estimated time to complete balance session
 - **Responsible Party:** Crane Operator
 - **Format:**
 - Displayed on the overview screen of the transfer steps
 - Latter screens will display time to completion for each specific step
-

Outputs: Balance

- **Outbound Manifest**

- **Description:** Full container list, including the name, weight, and position of each container
- **Responsible Party:** Captain of Ship
- **Format:**
 - Received text file
 - One line per container
 - Each row has 3 comma separated fields (position on ship, container weight, container name)

- **Log**

- **Description:** Tracks all events during work sessions
 - **Responsible Party:** Administration
 - **Format:**
 - ASCII Text
 - One line per event prefixed with a datetime in ISO Format (YYYY-MM-DD HH:MM)
-

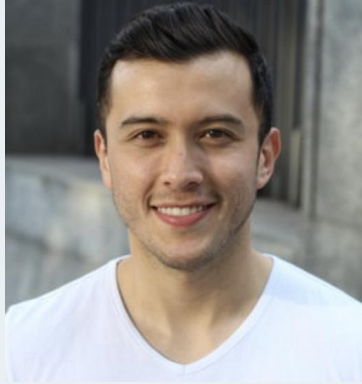
Outputs: Balance

- **Notifications**
 - **Description:** Pop up modals or toasts confirming the progress of a task
 - **Responsible Party:** Crane Operator
 - **Format:**
 - Display on screen as a pop up
 - Notification text will be in plain english
-

Signing In,
Balancing a Ship

Scenario 1

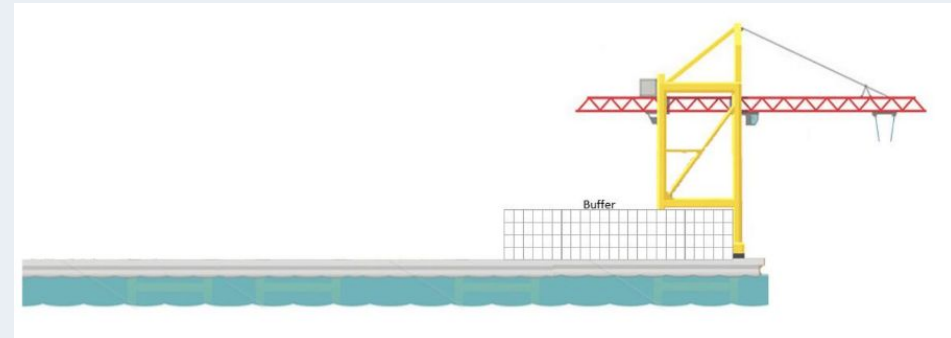
Scenario 1-1



- **Name:** Aaron Luiz
 - **Age:** 24
 - **Position:** Crane Operator
 - **Education:** High School Graduate
 - Aaron Luiz is an avid soccer fan and loves to keep up with multiple leagues.
 - He has worked at Long Beach Port for 2 years as a crane operator.
-

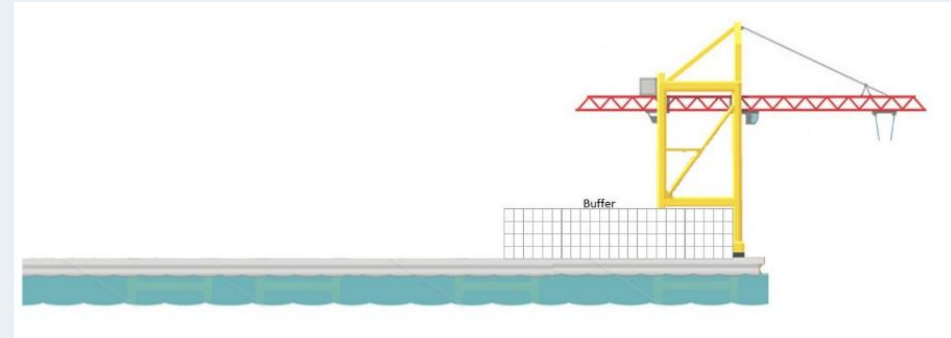
Scenario 1-2

- Aaron is clocked in and in the cabin, he has been there since the start of his shift at 8:00am
- There are no ships or trucks at the port
- It is 12:05pm



Scenario 1-3

- It is 12:30pm and Aaron gets a call from the head office;
- The head office says “The Torch will be there around around 2:30. This ship is balance only.”



Scenario 1-4

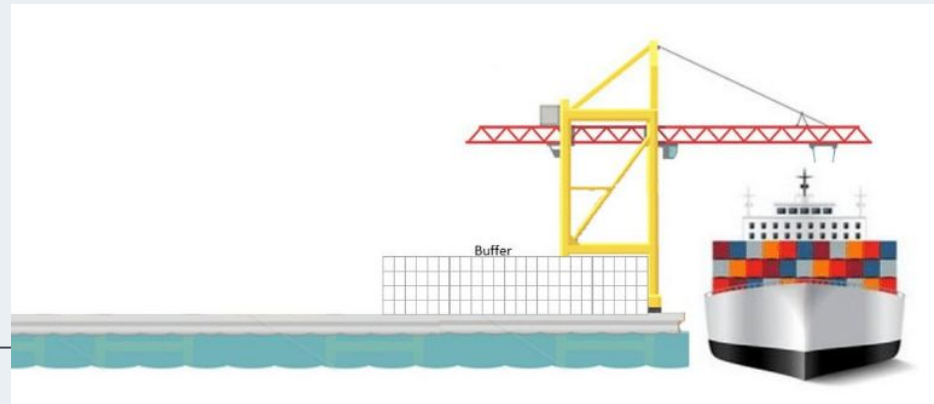
- At 2:15, Aaron gets an email from the Captain of the Torch. It includes the manifest, TorchCaptainRamirez.txt

```
TorchCaptainRamirez.txt - Notepad
File Edit Format View Help
[01, 01], {00000}, NAN
[01, 02], {10000}, Alligator pickup truck
[01, 03], {00000}, UNUSED
[01, 04], {00000}, UNUSED
...
[01, 11], {03000}, Costco tables
...
[02, 02], {14000}, Sam's Club shoes
...
```



Scenario 1-5

- At 2:37pm, a ship docks, presumably the Torch



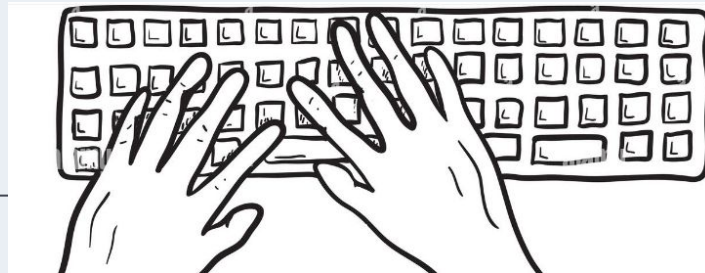
Scenario 1-6 Signing In

Sign In Page



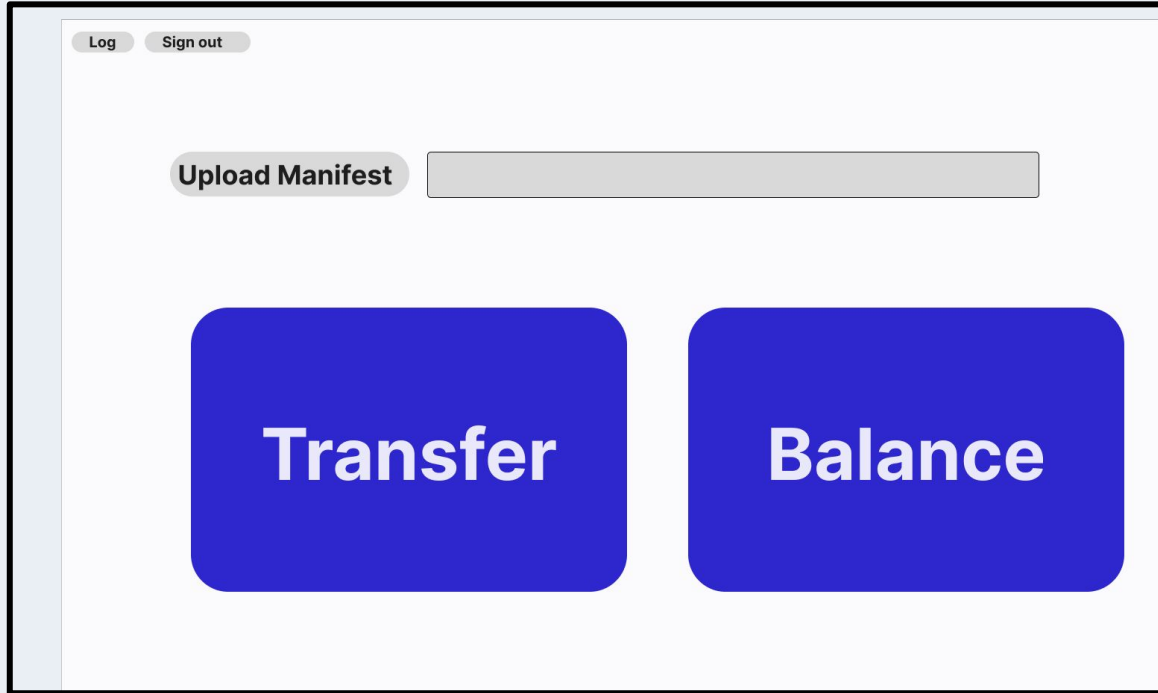
Scenario 1-7 Signing In

Sign In Page



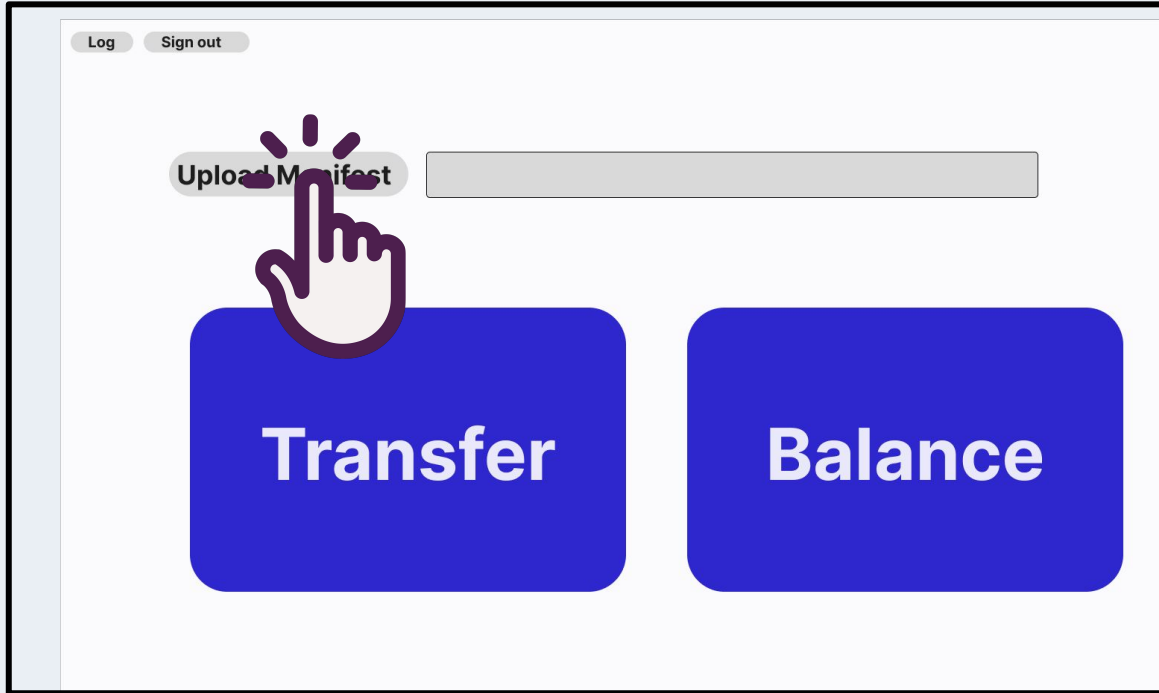
Scenario 1-8 Main Menu

Main Menu Page



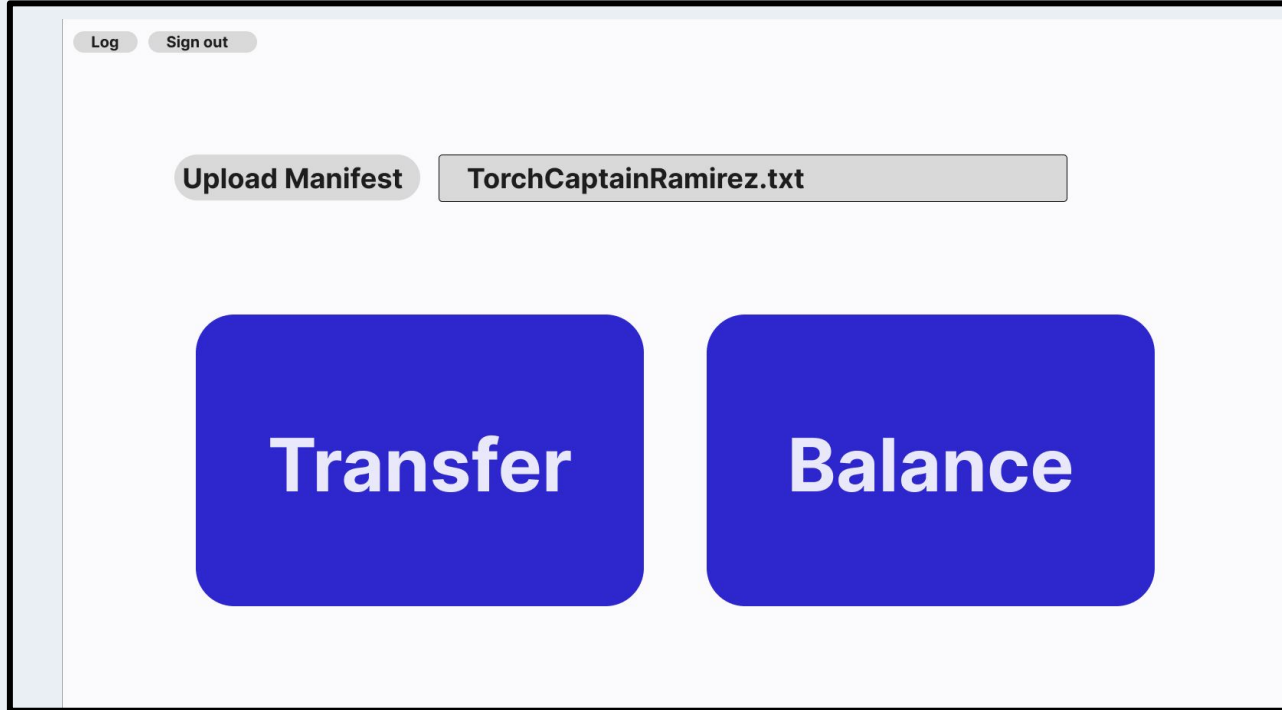
Scenario 1-9 Uploading Manifest

Main Menu Page



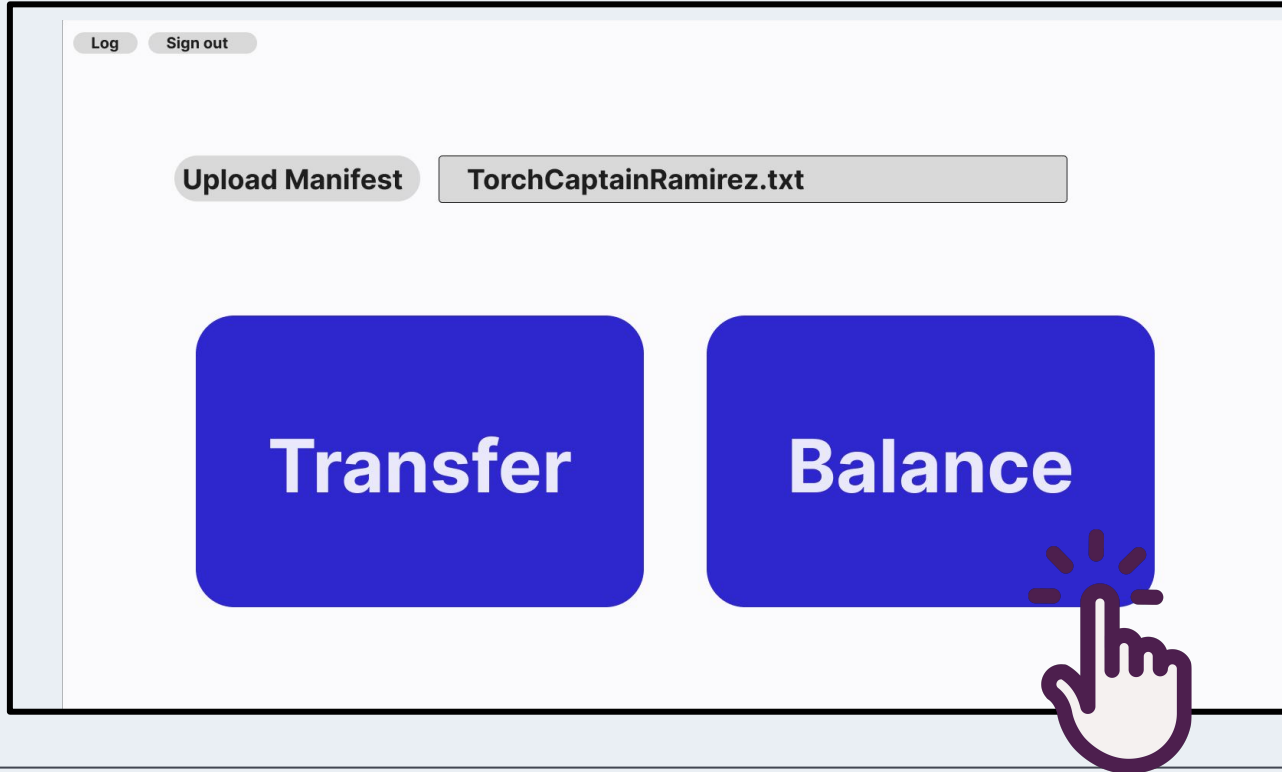
Scenario 1-10 Uploading Manifest

Main Menu Page



Scenario 1-11 Selecting Operation

Main Menu Page



Scenario 1-13 Balance Steps

Balance Page

The screenshot displays a user interface for a 'Balance Time Overview'. At the top left, there are 'Log' and 'Sign out' buttons. A back arrow is in the top right. The main area features a 10x10 grid. The second cell from the left in the bottom row is labeled 'Sam', and the second cell from the right is labeled 'Cos'. The first and last cells in the bottom row are black. To the right of the grid, a 'Balance Steps' panel lists 'Step 1: 1 min' and 'Step 2: 5 min', with a 'Total Time: 6 min' at the bottom. At the bottom of the screen, there is a 'Comment in log' input field with a blue arrow button, and a 'Start' button with a hand icon pointing to it.

Log Sign out

Balance Time Overview

	Sam								
	All							Cos	

Balance Steps

Step 1: 1 min
Step 2: 5 min

Total Time: 6 min

Comment in log →

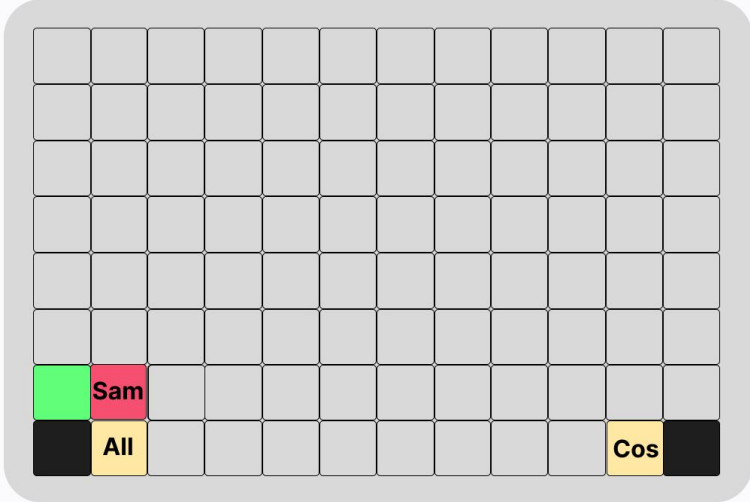
Start →

Scenario 1-14 Balance Steps

Balance Page

[Log](#) [Sign out](#)

Step 1/2 (1min): Move Sam's Club shoes **From** [02,02] **To** the Green area [02,01]



Transfer steps

- ⊕ Step 1: 1 min
- Step 2: 5 min

Total Time: 6 min

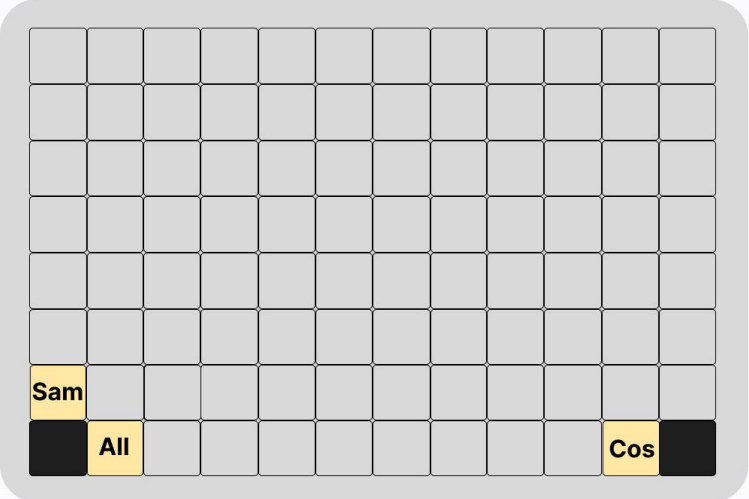
[→](#) [Action](#)

Scenario 1-16 Balance Steps

Balance Page

[Log](#) [Sign out](#)

Step 1/2 (1min): Move Sam's Club shoes **From** [02,02] **To** the Green area [02,01]



Transfer steps

- ⊕ Step 1: 1 min
- Step 2: 5 min

Total Time: 6 min

[→](#) [Confirm](#)

Scenario 1-18 Balance Steps

Balance Page

[Log](#) [Sign out](#)

Step 2/2 (5min): Move Alligator pickup truck **From** [01,02] **To** the Green area [01,07]

Transfer steps

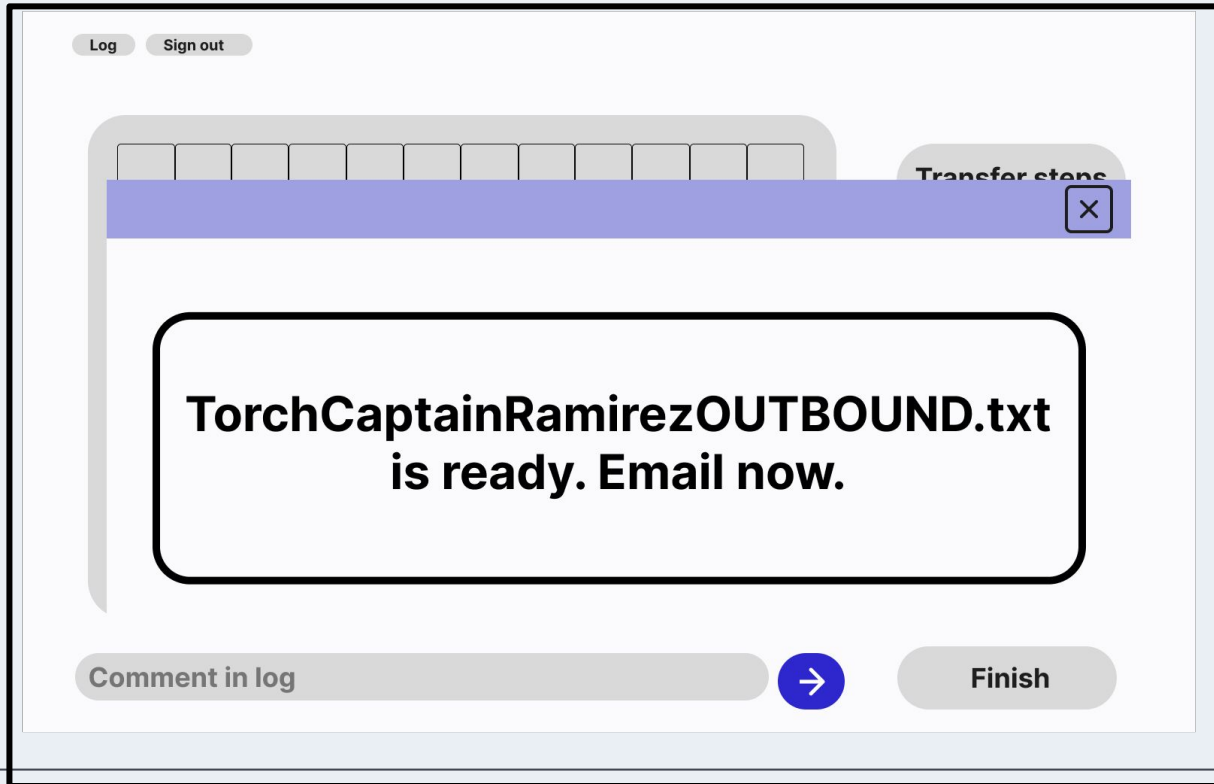
- Step 1: 1 min
- Step 2: 5 min

Total Time: 6 min

[→](#)

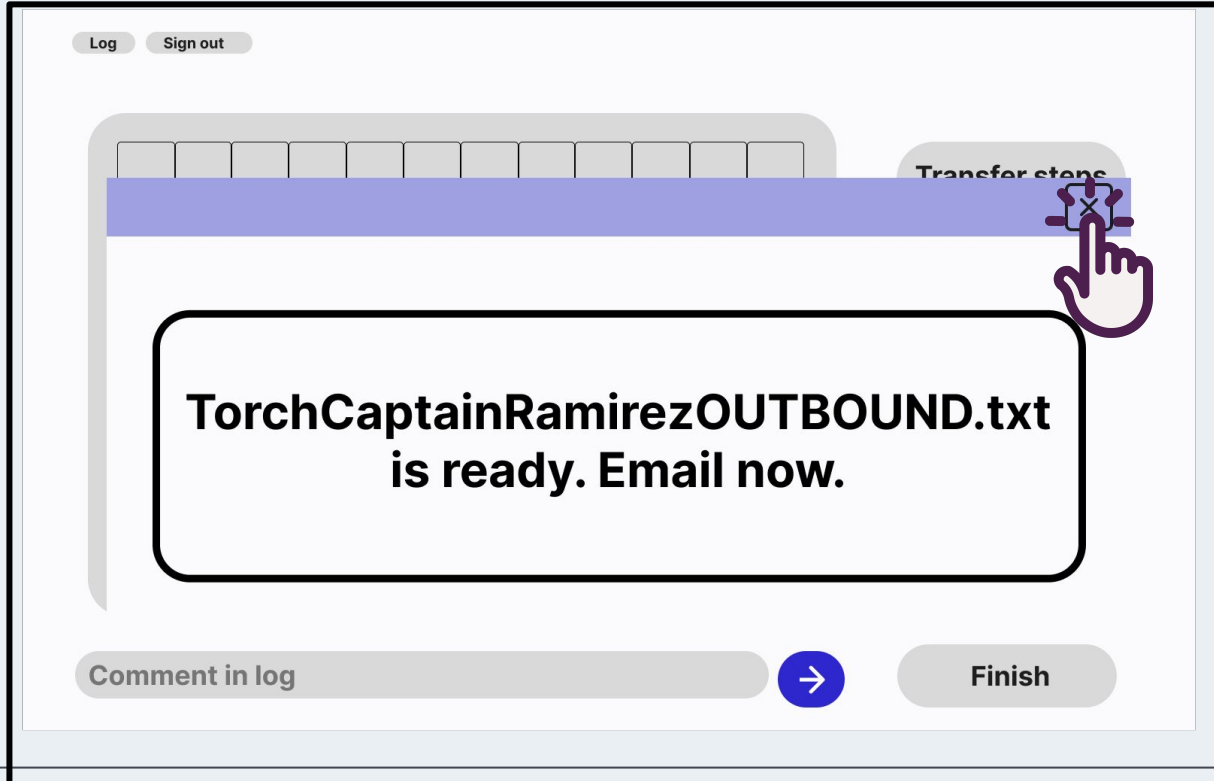
Scenario 1-24 Outbound Manifest

Balance Page



Scenario 1-25 Outbound Manifest

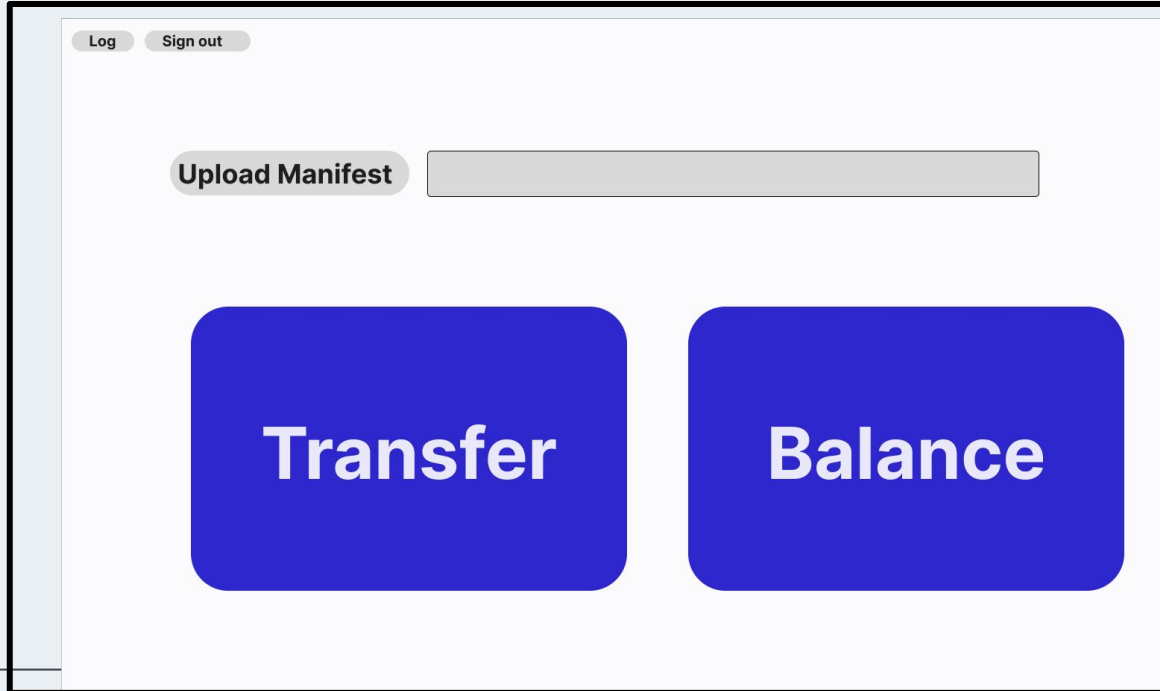
Balance Page



Scenario 1-26 Main Menu

- Aaron waits for the next job...

Main Menu Page



Shifting, Transfer,
Power Cut

Scenario 2

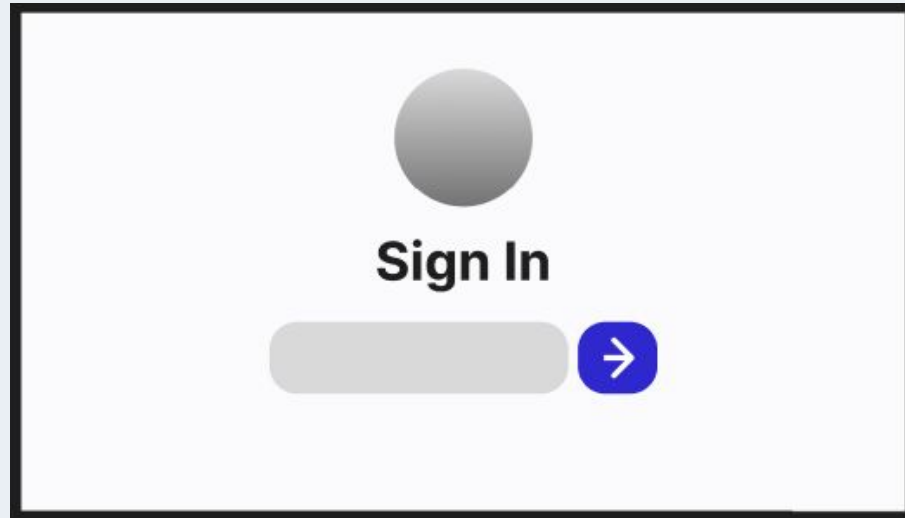
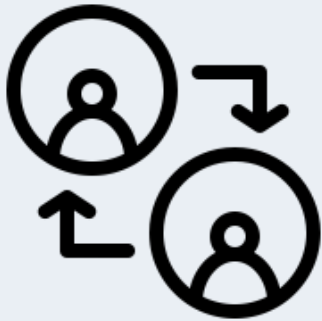
Scenario 2-1



- **Name:** James Johnson (nicknamed "Jim")
 - **Age:** 36
 - **Position:** Crane Operator
 - **Education:** High School Graduate
 - James is a cat lover and takes care of six cats at home
 - James has worked at Long Beach Port for eight years as a dockworker
 - James transferred to Keogh's Ports six months ago as a crane operator.
-

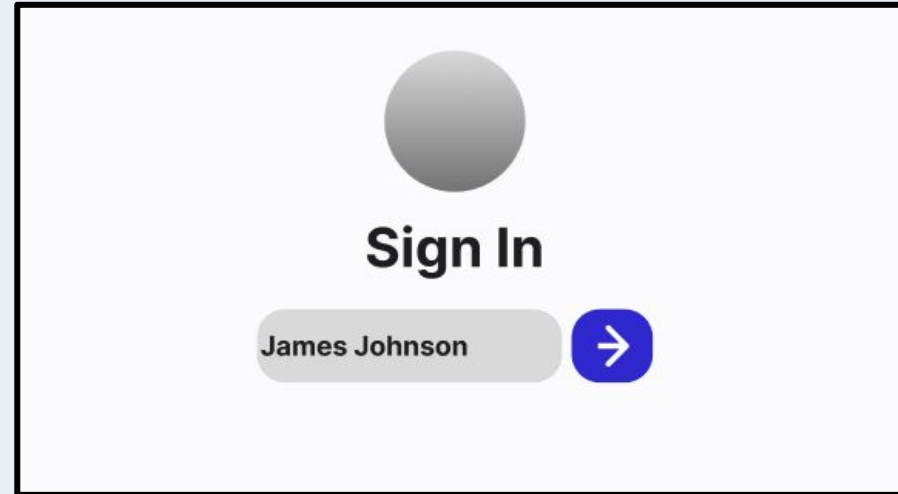
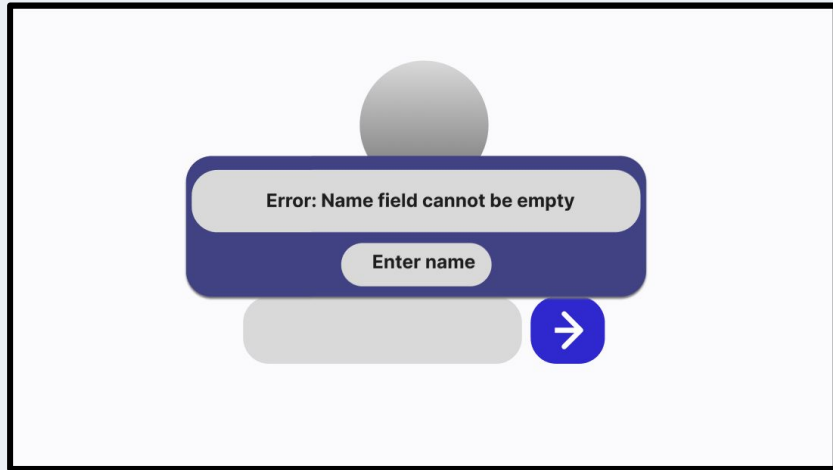
Scenario 2-2

- Today, James starts his shift at 10:00pm. He arrives at the cabin at 9:58pm. He taps his colleague Adam's shoulder to indicate that he is ready to take over. Adam logs out and leaves the crane cabin
- When James comes in, the logging homepage is displayed



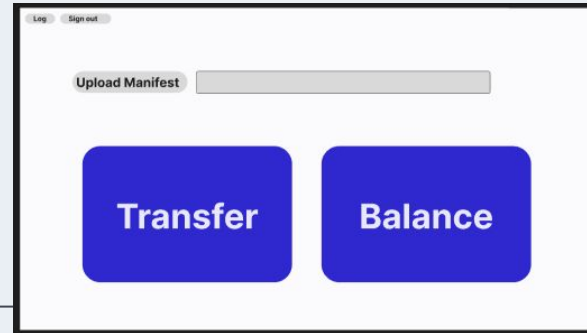
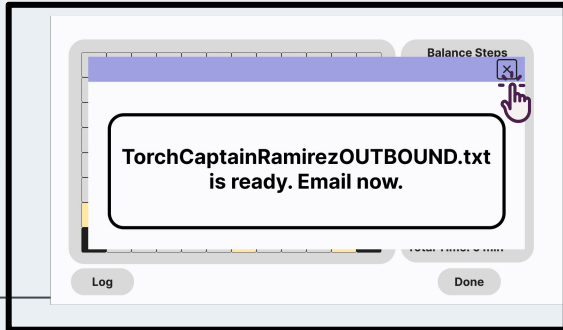
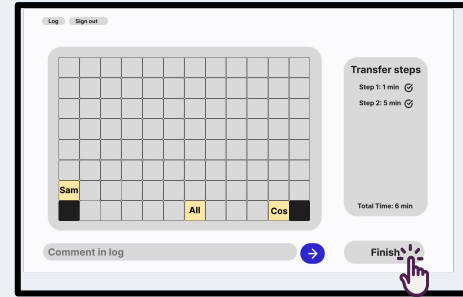
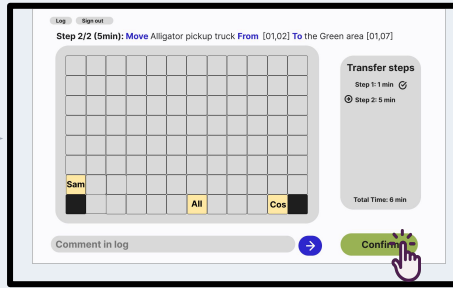
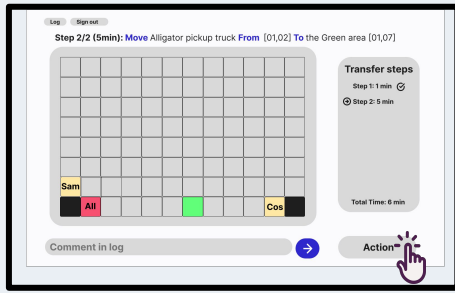
Scenario 2-3

- James presses enter before he enters his name
- The system prevents James from entering invalid name



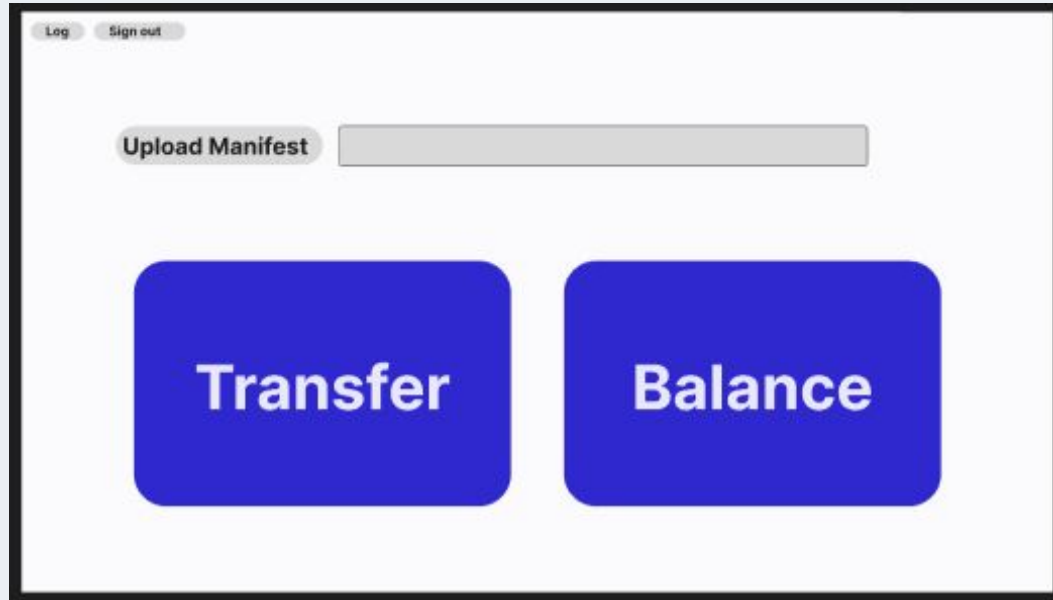
Scenario 2-4

- After logging in, the system resumes the previous balancing session left by the earlier shift
- James completes the balancing session
- James sends the updated manifest, and returns to the working browser



Scenario 2-5

- James waits in the cabin for messages



Scenario 2-6

- At 2:31 am, James receives Seaweed.txt from the captain of Seaweed
- At 2:50 am, James receives a transfer instruction from the head office

```
Seaweed.txt - Notepad
File Edit Format View Help
[01, 01], {00000}, NAN
[01, 02], {00000}, NAN
[01, 03], {00000}, NAN
[01, 04], {00300}, Ball
[01, 05], {00000}, UNUSED
[01, 06], {00000}, UNUSED
...
[02, 02], {00500}, Mellon
[02, 03], {00100}, Cat
[03, 01], {00009}, Foo
...
```

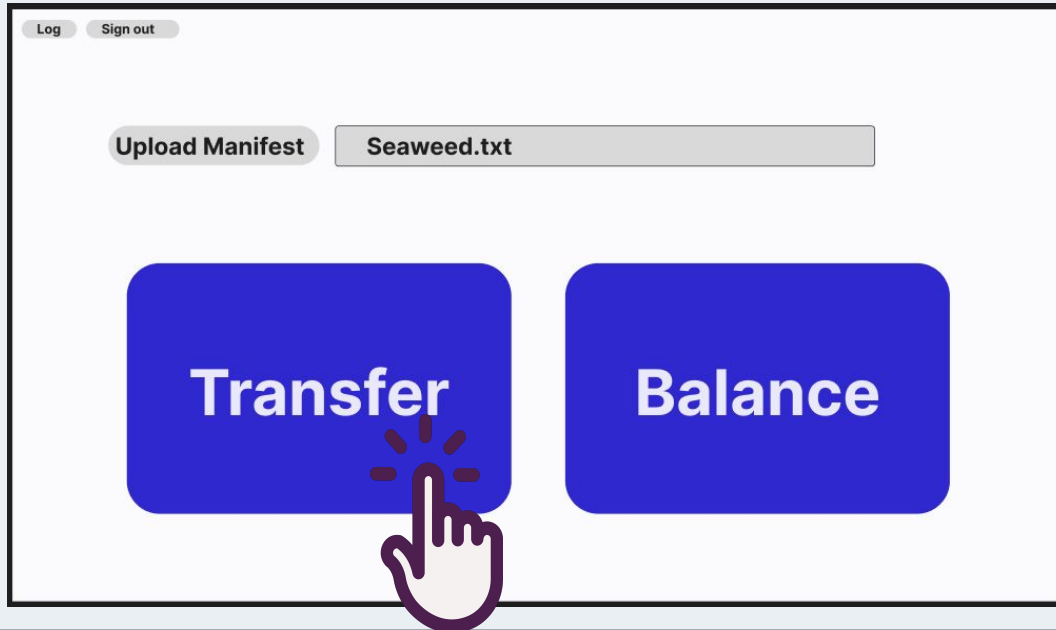
Head Office:



Seaweed is coming at 3:50, unload Foo and load Hawaiian Pizza.

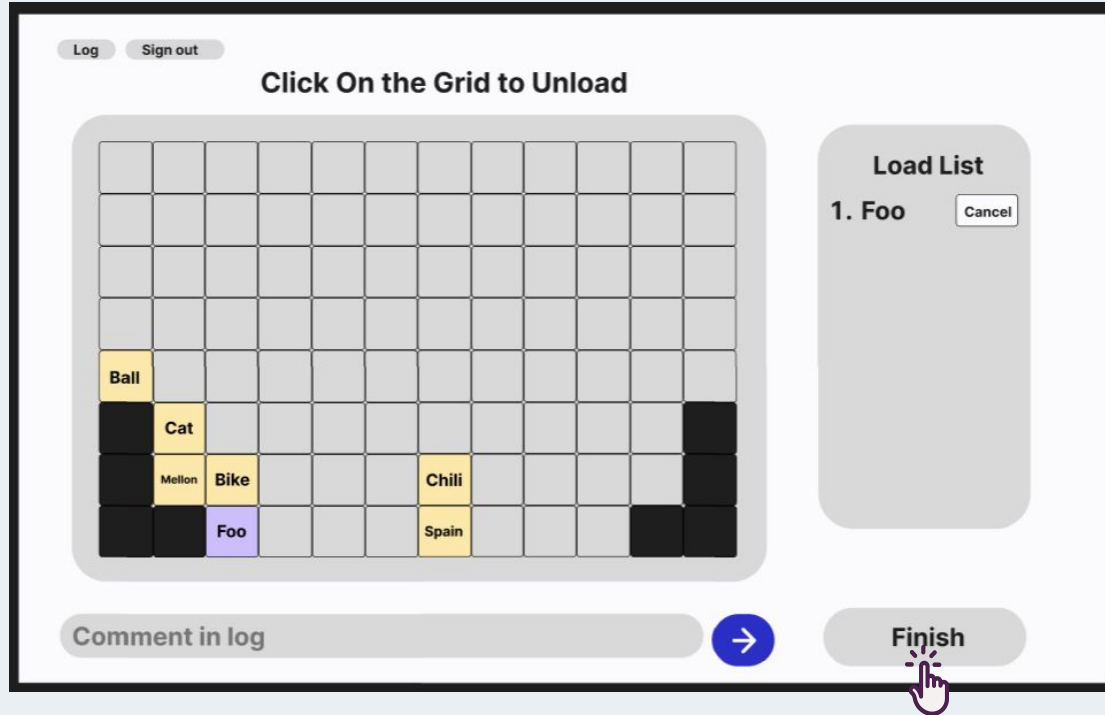
Scenario 2-7 Transfer

- James uploads the manifest seaweed.txt to the system and selects **Transfer** at 3:15 am



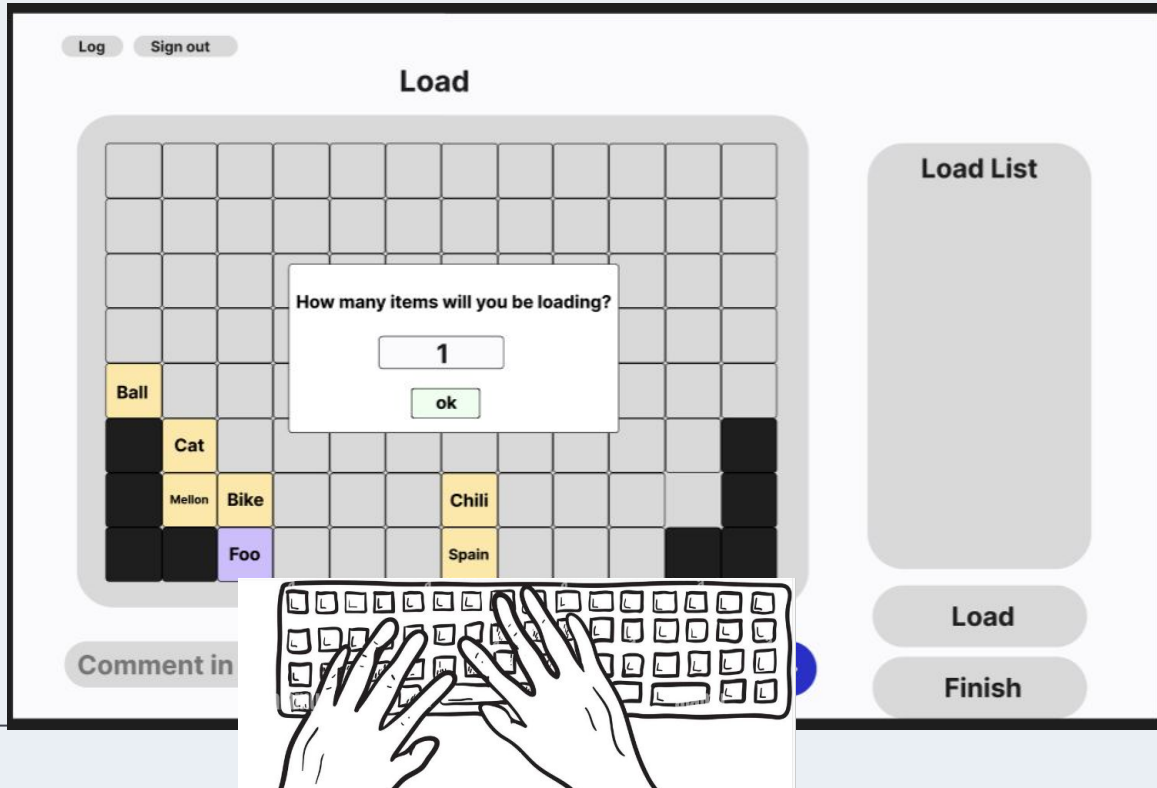
Scenario 2-9 Unload Setup

- The unloading items will appear at the right side of the screen, and James can cancel them at any time.
- James checks the unload list and clicks **Finish**



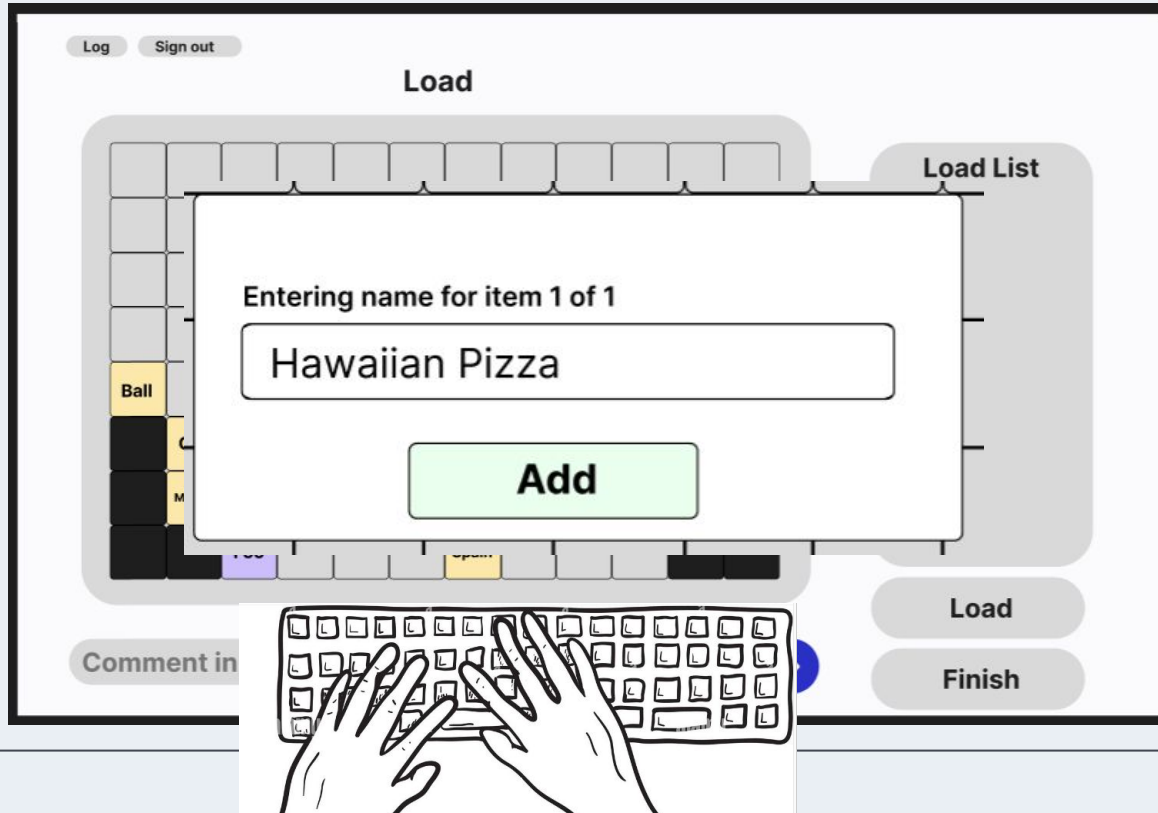
Scenario 2-10 Load Setup

- The system navigates James to the Load Setup Page
- James enters the number of items he is loading
 - The software blocks further action if there are not enough available slots



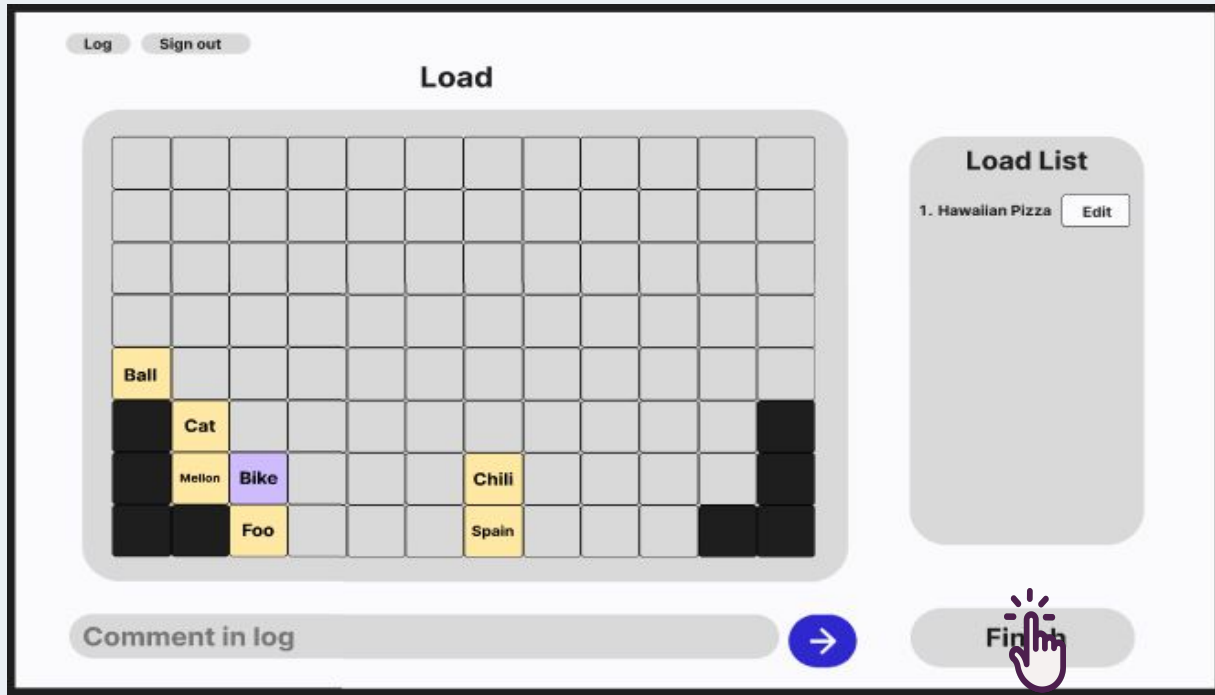
Scenario 2-11 Load Setup

- James confirms that there are enough available slots for the load items
- James then proceeds to add the load item by entering its name



Scenario 2-12 Load Setup

- James sees the loading item appears at the right side of the screen
- James can edit the item's name if there is a typo
- Once James finishes adding load items, he clicks **Finish**



Scenario 2-13 Transfer Steps

- At 3:40am, Seaweed arrives
- The system displays the estimated time, James reviews it and clicks **Start**

Log Sign out

Transfer Time Overview

Ball									
	Cat								
	Mellon	Bike			Chili				
		Foo			Spain				

Transfer steps

Step 1: 6 min

Step 2: 7 min

Step 3: 12 min

Total Time: 25 min

Comment in log

Start

Scenario 2-14 Transfer Steps

- James follows the system's instructions to move items

[Log](#) [Sign out](#)

Step 1/3: Load Hawaiian Pizza **From** the ship **To** the Green area [01,05]

Transfer steps

- Step 1: 6 min
- Step 2: 7 min
- Step 3: 12 min

Total Time: 25 min

[→](#) [Action](#)

Scenario 2-15 Transfer Steps

- James enters the weight as the crane retrieves item for loading

Log Sign out

Step 1/3: Load Hawaiian Pizza From the ship To the Green area [01,05]

Hawaiian Pizza
Entering weight:
70
OK

Transfer steps

- Step 1: 6 min
- Step 2: 7 min
- Step 3: 12 min

Total Time: 25 min

Confirm

Log Sign out

Step 1/3 Load Hawaiian Pizza From the ship To the Green area [01,05]

Transfer steps

- Step 1: 6 min
- Step 2: 7 min
- Step 3: 13 min

Total Time: 26 min

Comment in log → Confirm



Scenario 2-16 Transfer Steps

- James follows the system's instructions...

[Log](#) [Sign out](#)

Step 2/3: Move the Red item [03, 02] To the Green area [04, 01]

Transfer steps

- Step 1: 6 min
- Step 2: 7 min
- Step 3: 12 min

Total Time: 25 min

Action

Scenario 2-17 Transfer Steps

- James follows the system's instructions...

Log Sign out

Step 2/3: Move the Red item [03, 02] To the Green area [04, 01]

Transfer steps

Step 1: 6 min

⌚ Step 2: 7 min

Step 3: 12 min

Total Time: 25 min

Comment in log

Confirm

Scenario 2-18 Power Cut

- Suddenly, power goes down and the working browser shuts down
- James waits inside the cabin for the power to be restored
- After 8 minutes, the power returns
- James reopens the working browser and logs in
- The system resumes from where he left off



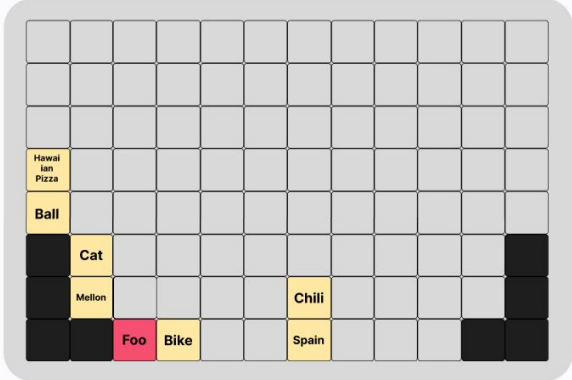
Sign In

James Johnson



Log Sign out

Step 3/3: Unload the Red item [03, 01] Onto the ship




Transfer steps

- Step 1: 6 min ✓
- Step 2: 7 min ✓
- ⌚ Step 3: 12 min

Total Time: 25 min

Comment in log

Action 


Scenario 2-19 Transfer Steps

- James follows the system's instructions...

[Log](#) [Sign out](#)

Step 3/3: Unload the Red item [03, 01] **Onto** the ship

		Hawai ian Pizza													
		Ball													
		Cat													
		Mellon						Chili							
								Spain							
						Bike									




Transfer steps

Step 1: 6 min ✓

Step 2: 7 min ✓

⊕ Step 3: 12 min

Total Time: 25 min

Confirm 

Scenario 2-20 Transfer Steps

- James finishes the transfer steps and clicks “Finish”

The screenshot displays a user interface for a transfer process. At the top left, there are 'Log' and 'Sign out' buttons. The main area features a 10x10 grid with several items placed on it: 'Hawaiian Pizza' (row 4, col 1), 'Ball' (row 5, col 1), 'Cat' (row 6, col 2), 'Mellon' (row 7, col 2), 'Chili' (row 7, col 5), 'Bike' (row 8, col 3), and 'Spain' (row 8, col 4). There are also several black blocks on the grid. To the right of the grid is a 'Transfer steps' panel with three steps: 'Step 1: 6 min' (checked), 'Step 2: 7 min' (checked), and 'Step 3: 12 min' (checked). Below the steps, it says 'Total Time: 25 min'. At the bottom, there is a 'Comment in log' input field with a blue arrow button to its right, and a 'Finish' button with a hand cursor pointing to it.

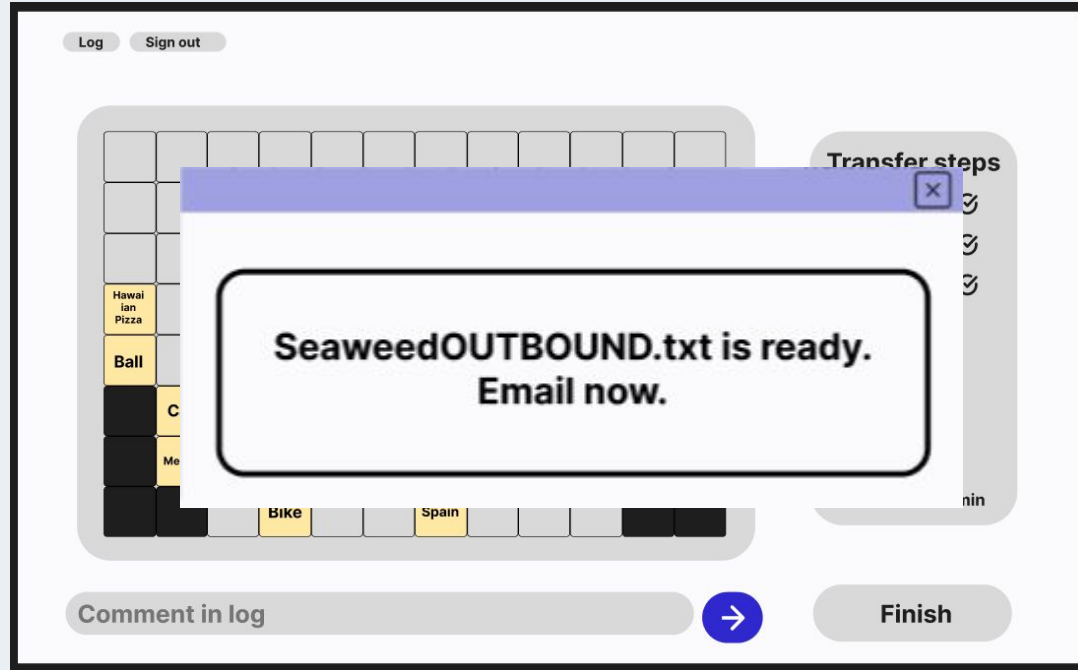
Scenario 2-21

- James sends the updated manifest to the captain of Seaweed

SeaweedOUTBOUND.txt -
Notepad

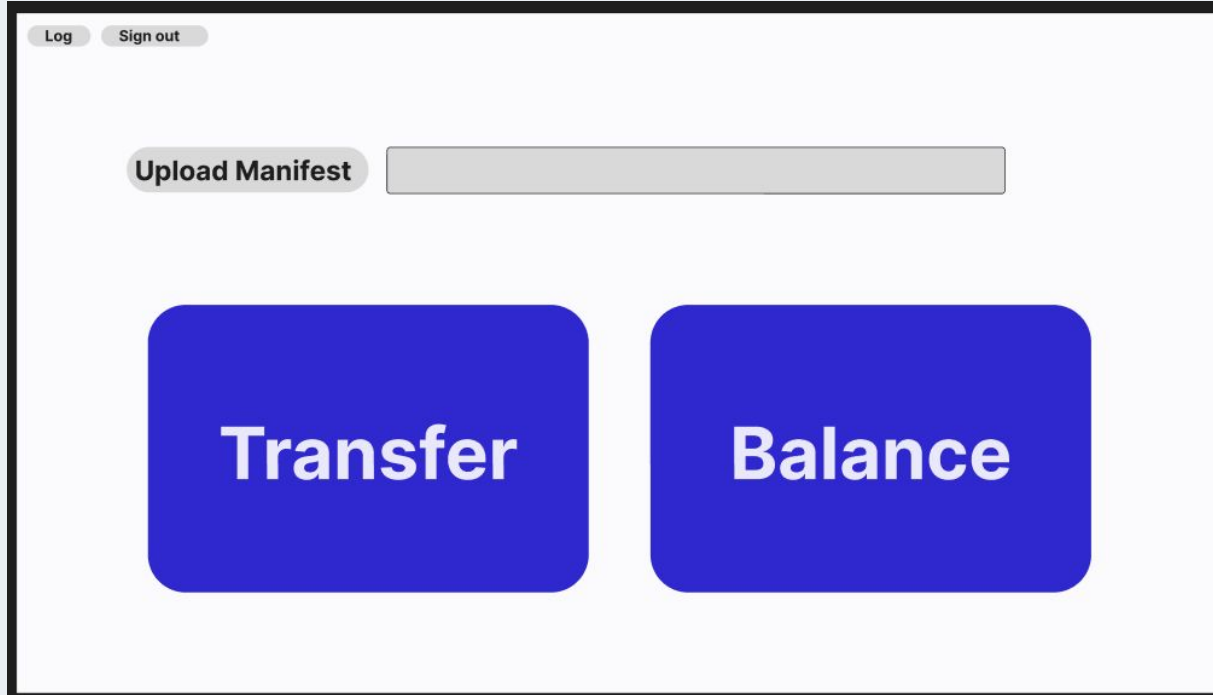
File Edit Format View Help

```
[01, 01], {00000}, NAN
[01, 02], {00000}, NAN
[01, 03], {00000}, NAN
[01, 04], {00300}, Ball
[01, 05], {00070}, Hawaiian Pizza
[01, 06], {00000}, UNUSED
...
[02, 02], {00500}, Mellon
[02, 03], {00100}, Cat
[03, 01], {00000}, UNUSED
...
```



Scenario 2-22

- James waits for the next job ...



Adding Comments,
Log File

Scenario 3

Scenario 3-1



- **Name:** Rodney Bernard
 - **Age:** 44
 - **Position:** Crane Operator
 - **Education:** Associate's Degree
 - Rodney loves to go skiing and surfing
 - He has worked at Long Beach Port for 15 years as a crane operator
-

Scenario 3-2 Unload Setup

- Rodney is in the process of a transfer operation

Transfer Page

The screenshot displays a mobile application interface for a transfer operation. At the top, there are 'Log' and 'Sign out' buttons. The main heading is 'Click On the Grid to Unload'. Below this is a 10x10 grid. The grid contains several items: 'Ball' (yellow), 'Cat' (black), 'Mellon' (black), 'Bike' (yellow), 'Chili' (yellow), 'Foo' (yellow), and 'Spain' (yellow). There are also several black squares representing obstacles or other items. To the right of the grid is an 'Unload List' area, which is currently empty. At the bottom, there is a 'Comment in log' input field, a blue arrow button, and a 'Finish' button.

Log Sign out

Click On the Grid to Unload

Unload List

Ball

Cat

Mellon Bike Chili

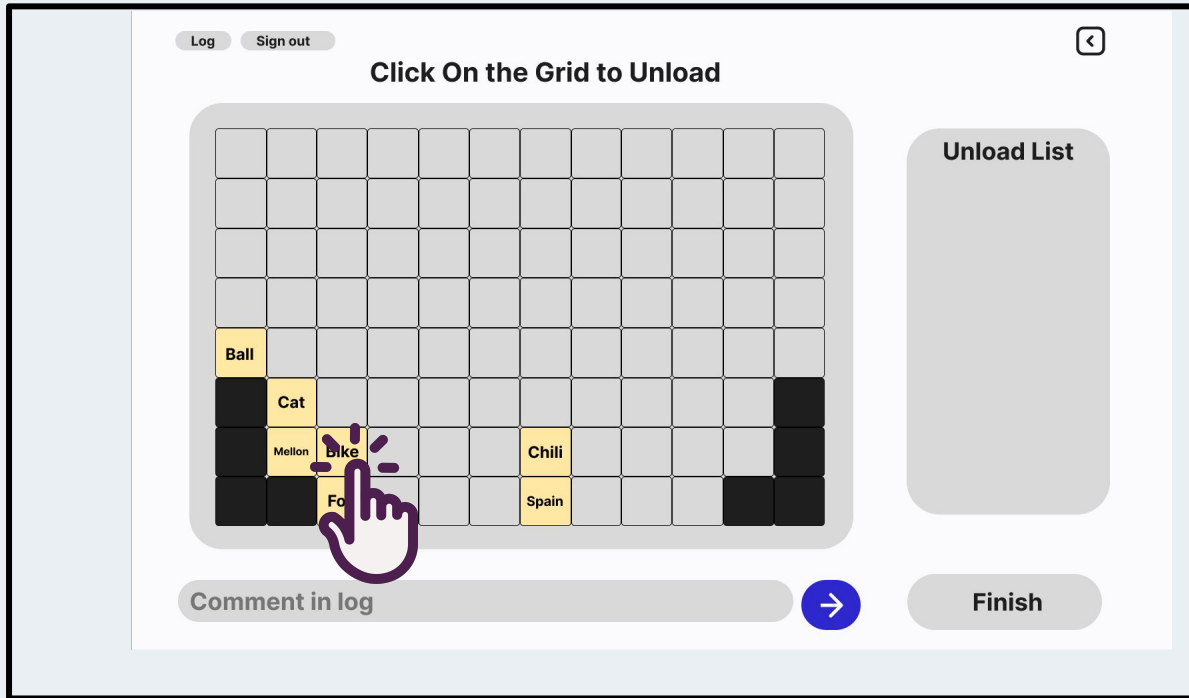
Foo Spain

Comment in log → Finish

Scenario 3-3 Unload Setup

- The transfer list said to only unload the “Bike parts” container from the ship

Transfer Page



Scenario 3-4 Unload Setup

Transfer Page

Log Sign out

Click On the Grid to Unload

Bike parts

UNLOAD

Ball

Cat

Mellon

Bike

Foo

Spain

Unload List

Comment in log →

Submit

Scenario 3-5 Unload Setup

Transfer Page

The screenshot displays a game interface with the following elements:

- Top Bar:** Contains "Log" and "Sign out" buttons.
- Instruction:** "Click On the Grid to Unload" is centered at the top.
- Grid:** A 10x10 grid with several colored cells:
 - Row 3, Col 1: Yellow cell labeled "Ball".
 - Row 4, Col 2: Black cell labeled "Cat".
 - Row 4, Col 3: Yellow cell labeled "Mellon".
 - Row 4, Col 4: Purple cell labeled "Bike".
 - Row 5, Col 4: Yellow cell labeled "Foo".
 - Row 6, Col 7: Yellow cell labeled "Spain".
- Modal Window:** A white box titled "Bike parts" is overlaid on the grid. It contains a purple "UNLOAD" button with a hand cursor pointing to it. A close button (X) is in the top right corner.
- Unload List:** A vertical grey rounded rectangle on the right side, titled "Unload List", which is currently empty.
- Bottom Bar:** Contains a "Comment in log" input field, a blue arrow button, and a "Submit" button.

Scenario 3-6 Unload Setup

- Rodney confirms the unload list

Transfer Page

The screenshot shows a web interface for an 'Unload' operation. At the top left, there are 'Log' and 'Sign out' buttons. The main title is 'Unload'. Below the title is a 10x10 grid. The grid contains the following items:

Ball									
	Cat								
	Mellon	Bike			Chili				
		Foo			Spain				

At the bottom of the grid, there is a 'Comment in log' input field, a blue arrow button, and a 'Finish' button. To the right of the grid is a 'Unload List' panel showing '1. Bike' with a 'Cancel' button next to it.

Scenario 3-7 Unload Setup

Transfer Page

The screenshot displays the 'Unload' interface. At the top left, there are 'Log' and 'Sign out' buttons. The main title is 'Unload'. Below the title is a 10x10 grid. The grid contains the following items:

The grid contains the following items:

- Ball (yellow)
- Cat (black)
- Mellon (yellow)
- Bike (purple)
- Chili (yellow)
- Spain (yellow)
- Foo (yellow)

At the bottom of the grid, there is a 'Comment in log' input field with a blue arrow button to its right.

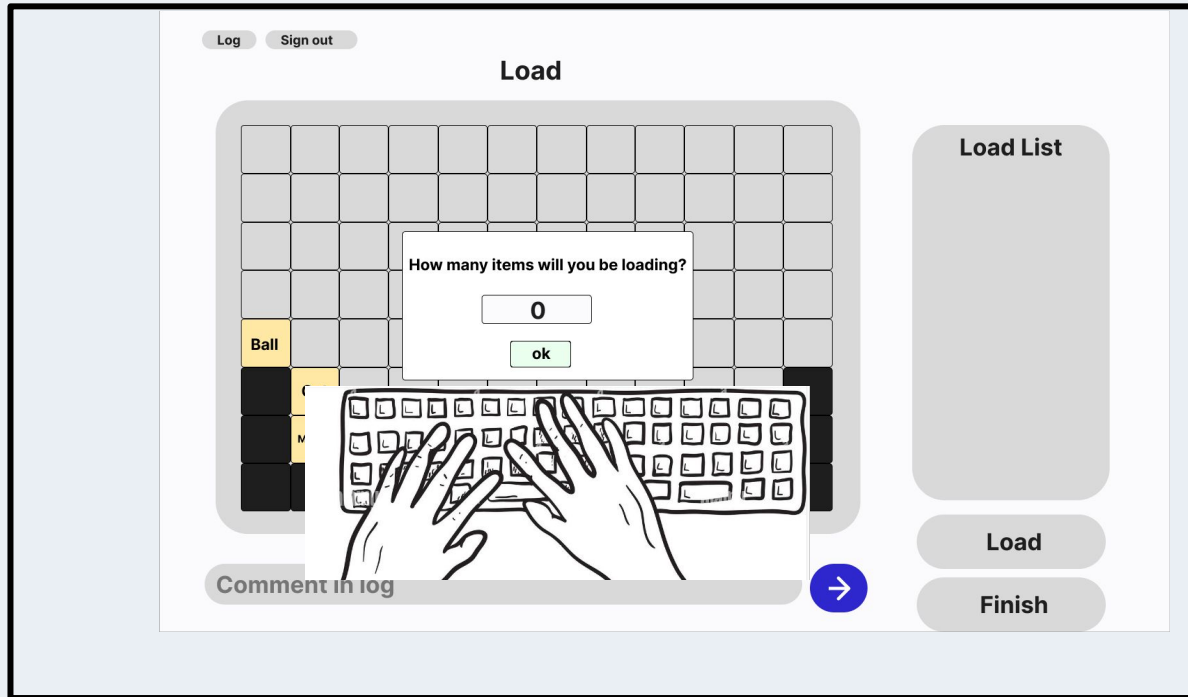
On the right side of the interface, there is an 'Unload List' section. It contains the text '1. Bike' and a 'Cancel' button.

At the bottom right of the interface, there is a 'Finish' button with a hand icon pointing to it.

Scenario 3-8 Load Setup

- There are no containers to be loaded

Transfer Page



Scenario 3-9 Load Setup

Transfer Page

The screenshot displays a web interface for a 'Load' operation. At the top left, there are 'Log' and 'Sign out' buttons. The main title is 'Load'. Below the title is a 10x10 grid. The grid contains several colored cells: a yellow cell with 'Ball' at row 4, column 1; a black cell with 'Cat' at row 5, column 2; a yellow cell with 'Mellon' at row 6, column 3; a purple cell with 'Bike' at row 6, column 4; a yellow cell with 'Foo' at row 7, column 3; and a yellow cell with 'Spain' at row 7, column 6. A white dialog box is centered over the grid, containing the text 'How many items will you be loading?' and a text input field with the value '0'. Below the input field is an 'Ok' button. A purple hand cursor is pointing at the 'Ok' button. To the right of the grid is a 'Load List' panel, which is currently empty. At the bottom of the grid area, there is a 'Comment in log' input field and a blue arrow button. To the right of the grid area, there are two buttons: 'Load' and 'Finish'.

Scenario 3-10 Transfer Steps

- Rodney starts the transfer steps

Transfer Page

[Log](#) [Sign out](#)

Transfer Time Overview

Transfer steps

Step 1: 11 min

Total Time: 11 min

[→](#) [Start](#)

Scenario 3-11 Transfer Steps

Transfer Page

The screenshot displays a user interface for a transfer task. At the top left, there are 'Log' and 'Sign out' buttons. The main title is 'Transfer Time Overview'. Below this is a 10x10 grid. The grid contains several items: 'Ball' in the 4th row, 1st column; 'Cat' in the 5th row, 2nd column; 'Mellon' in the 6th row, 2nd column; 'Bike' in the 6th row, 3rd column; 'Chili' in the 6th row, 5th column; 'Foo' in the 7th row, 3rd column; and 'Spain' in the 7th row, 5th column. There are also black squares in the 5th row, 10th column; 6th row, 10th column; 7th row, 10th column; and 7th row, 9th column. To the right of the grid is a 'Transfer steps' panel showing 'Step 1: 11 min' and 'Total Time: 11 min'. At the bottom, there is a 'Comment in log' input field with a blue arrow button, and a 'Start' button with a hand cursor icon pointing to it.

Log Sign out

Transfer Time Overview

Ball									
	Cat								
	Mellon	Bike			Chili				
		Foo			Spain				

Transfer steps

Step 1: 11 min

Total Time: 11 min

Comment in log

Start

Scenario 3-12 Transfer Steps

Transfer Page

[Log](#) [Sign out](#)

Step 1/1: Unload the Red item [02, 03] **Off** the ship

Transfer steps

🕒 Step 1: 11 min

Total Time: 11 min

[➔](#)

Scenario 3-13 Transfer Steps

Transfer Page


[Log](#) [Sign out](#)

Step 1/1: Unload the Red item [02, 03] Off the ship

Hawaiian Pizza															
Ball															
	Cat														
	Mellon	Bike				Chili									
		Foo				Spain									

[Comment in log](#) [→](#) [Action](#)

Transfer steps
🕒 Step 1: 11 min
Total Time: 11 min



Scenario 3-14 Making a Comment

- Rodney notices the “Bike parts” container is 10% below its stated weight, he wants to make a comment for this in the log file in case it gets investigated

Transfer Page

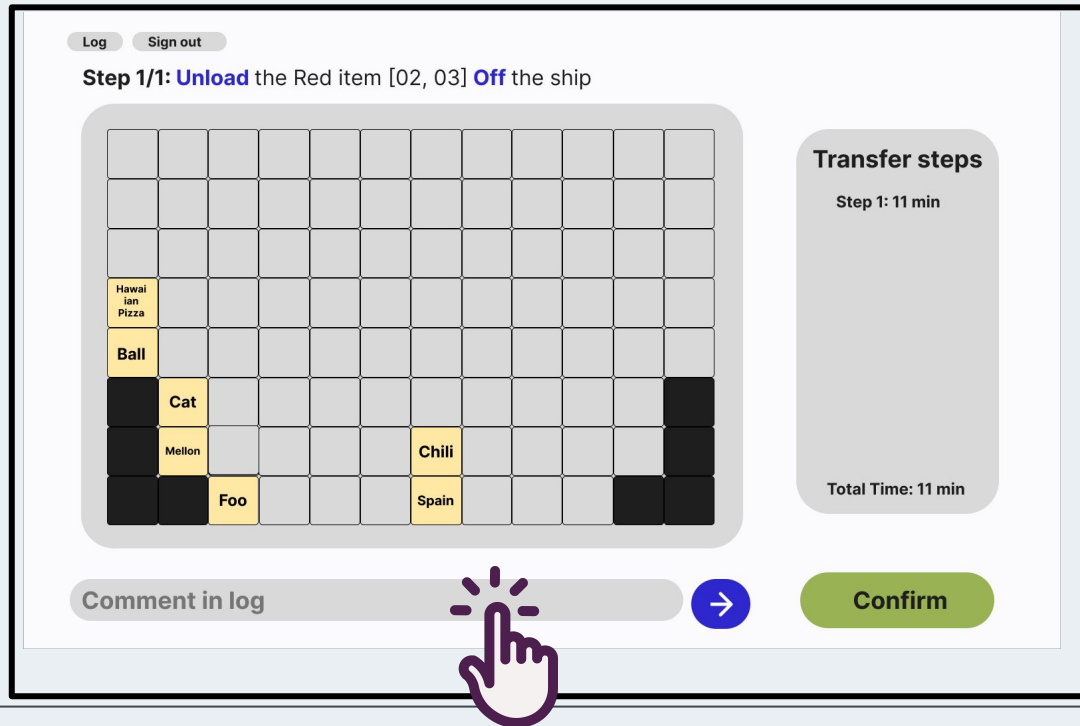
The screenshot shows a web interface for a transfer task. At the top left, there are links for "Log" and "Sign out". The main instruction is "Step 1/1: **Unload** the Red item [02, 03] **Off** the ship". Below this is a 10x10 grid representing a ship's deck. The grid contains the following items:

Hawaiian Pizza									
Ball									
	Cat								
	Mellon				Chili				
		Foo			Spain				

To the right of the grid is a "Transfer steps" panel showing "Step 1: 11 min" and "Total Time: 11 min". At the bottom, there is a "Comment in log" input field with a blue arrow button to its right, and a green "Confirm" button.

Scenario 3-15 Making a Comment

Transfer Page



The screenshot shows a user interface for a transfer task. At the top left, there are 'Log' and 'Sign out' buttons. The main instruction reads 'Step 1/1: Unload the Red item [02, 03] Off the ship'. Below this is a 10x10 grid representing a ship's deck. The grid contains several items: 'Hawaiian Pizza' (row 4, col 1), 'Ball' (row 5, col 1), 'Cat' (row 6, col 2), 'Mellon' (row 7, col 2), 'Chili' (row 7, col 5), 'Foo' (row 8, col 3), and 'Spain' (row 8, col 4). There are also black blocks in the grid, notably a 2x2 block at (row 6, col 8) to (row 7, col 10) and another 2x2 block at (row 8, col 8) to (row 9, col 10). To the right of the grid is a 'Transfer steps' panel showing 'Step 1: 11 min' and 'Total Time: 11 min'. At the bottom, there is a 'Comment in log' input field, a blue arrow button, and a green 'Confirm' button. A purple hand icon with a spark is pointing at the 'Comment in log' field.

Log Sign out

Step 1/1: **Unload** the Red item [02, 03] **Off** the ship

Hawaiian Pizza									
Ball									
	Cat								
	Mellon				Chili				
		Foo			Spain				

Transfer steps

Step 1: 11 min

Total Time: 11 min

Comment in log

Confirm

Scenario 3-16 Making a Comment

- Rodney types his comment in the comment box

Transfer Page

The screenshot shows a web interface for a transfer process. At the top left, there are 'Log' and 'Sign out' buttons. The main area features a 10x10 grid of items. The items are as follows:

	Hawaiian Pizza								
	Ball								
	Cat								
	Mellon				Chili				
		Foo			Spain				

To the right of the grid is a 'Transfer steps' panel with the following information:

- Step 1: 11 min
- Total Time: 11 min

At the bottom of the grid, there is a notification: 'Noticed the "Bike parts" container is 10% below stated weight'. To the right of this notification is a blue arrow button. Further right is a green 'Confirm' button.



Scenario 3-17 Making a Comment

- Rodney clicks the blue arrow to submit his comment to the log file

Transfer Page

Log Sign out

Hawaiian Pizza									
Ball									
	Cat								
	Mellon				Chili				
		Foo			Spain				

Transfer steps

Step 1: 11 min

Total Time: 11 min

Noticed the "Bike parts" container is 10% below stated weight

Confirm

Scenario 3-18 Checking Log File

- Rodney wants to make sure his comment is in the log file by opening it
- ## Transfer Page

[Log](#) [Sign out](#)

Step 1/1: **Unload** the Red item [02, 03] **Off** the ship

	Hawaiian Pizza								
	Ball								
	Cat								
	Mellon			Chili					
		Foo		Spain					

Transfer steps

Step 1: 11 min

Total Time: 11 min

Comment in log

[→](#) [Confirm](#)

Scenario 3-19 Checking Log File

Transfer Page

The screenshot displays a user interface for a transfer task. At the top left, there are links for "Log" and "Sign out". The main instruction reads: "Step 1/1: **Unload** the Red item [02, 03] **Off** the ship". A hand icon with a red glow is pointing to the "Log" link. Below the instruction is a 10x10 grid representing a ship's deck. The grid contains several items: "Hawaiian Pizza" (yellow), "Ball" (yellow), "Cat" (black), "Mellon" (yellow), "Chili" (yellow), "Foo" (yellow), and "Spain" (yellow). There are also black blocks in the bottom right corner of the grid. To the right of the grid is a "Transfer steps" panel showing "Step 1: 11 min" and "Total Time: 11 min". At the bottom, there is a "Comment in log" input field, a blue arrow button, and a green "Confirm" button.

Log Sign out

Step 1/1: **Unload** the Red item [02, 03] **Off** the ship

Hawaiian Pizza

Ball

Cat

Mellon

Chili

Foo

Spain

Transfer steps

Step 1: 11 min

Total Time: 11 min

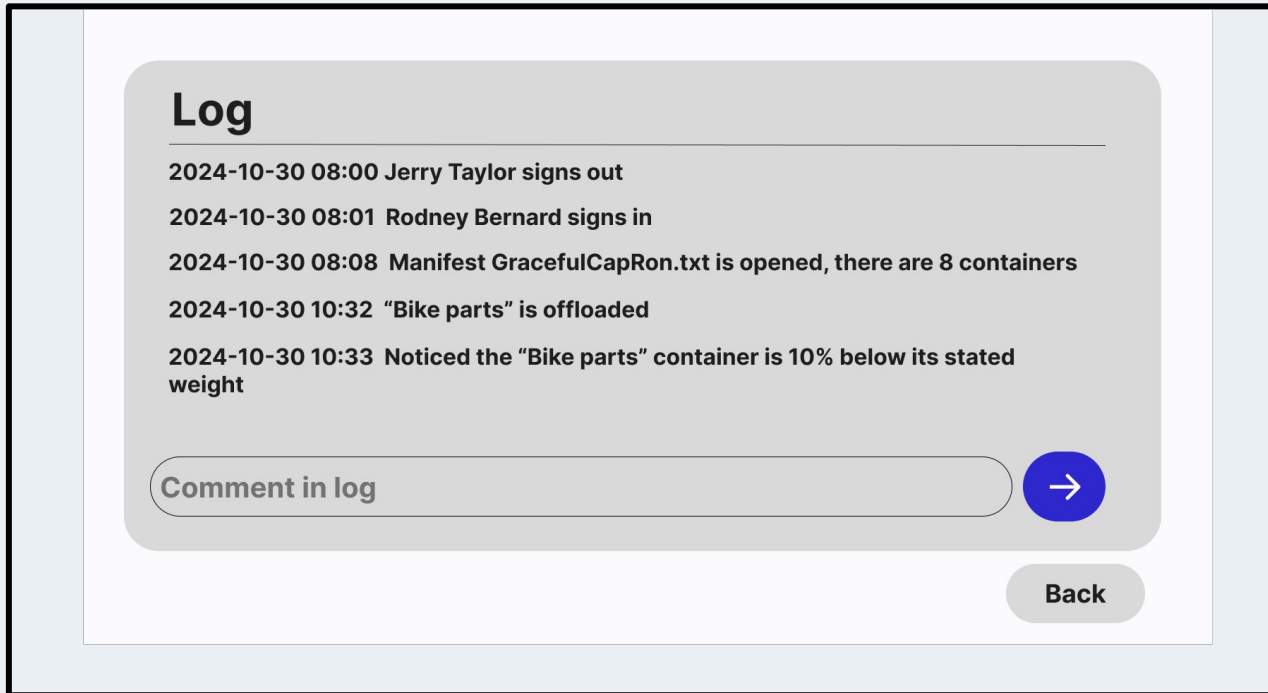
Comment in log

Confirm

Scenario 3-20 Checking Log File

- Rodney confirms his comment is in the log file

Log Page



The screenshot displays a log page with a light gray background. At the top left, the word "Log" is written in a bold, black font. Below this, a list of log entries is shown, each starting with a timestamp and a description of an event. At the bottom of the log area, there is a text input field with the placeholder text "Comment in log" and a blue circular button with a white right-pointing arrow. Below the input field, there is a gray rounded rectangular button labeled "Back".

Log


2024-10-30 08:00 Jerry Taylor signs out


2024-10-30 08:01 Rodney Bernard signs in

2024-10-30 08:08 Manifest GracefulCapRon.txt is opened, there are 8 containers

2024-10-30 10:32 "Bike parts" is offloaded

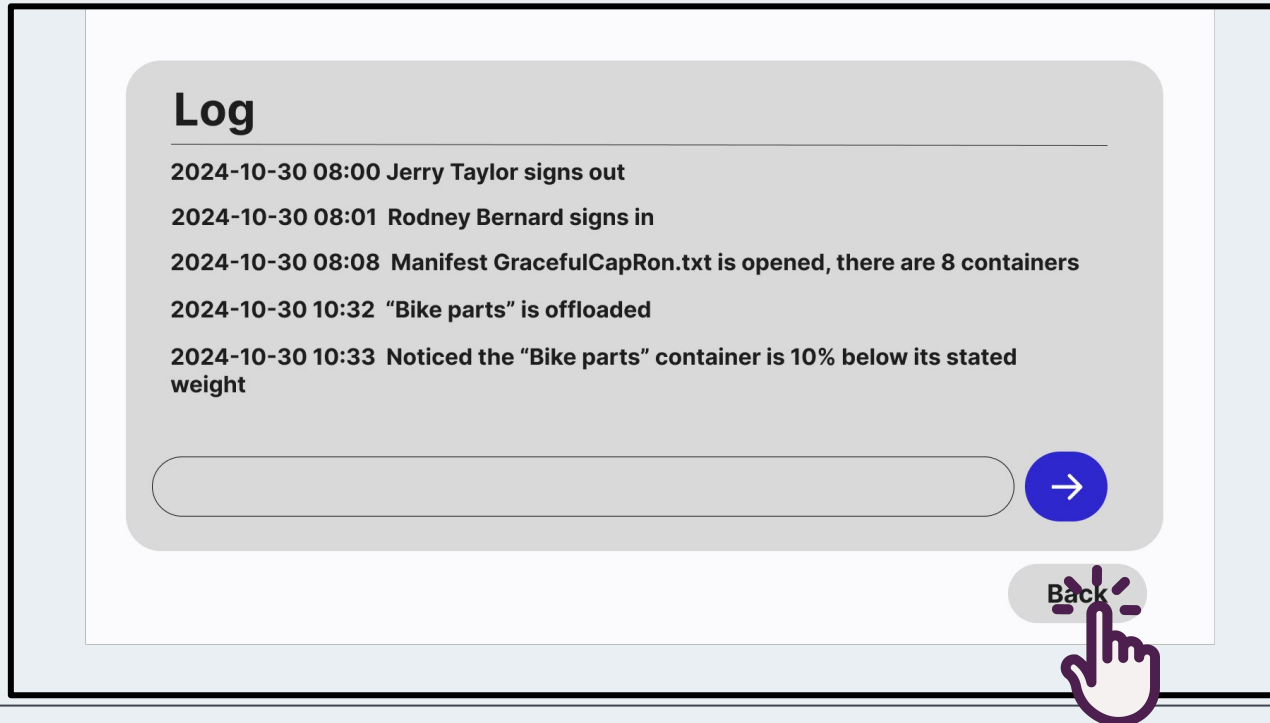
2024-10-30 10:33 Noticed the "Bike parts" container is 10% below its stated weight

Comment in log 



Scenario 3-21 Checking Log File

Log Page



The screenshot shows a mobile application interface for a log page. The page has a light blue background. At the top, there is a grey rounded rectangle with the title "Log" in bold black text. Below the title is a list of five log entries, each starting with a timestamp and a description. At the bottom of the log area, there is a grey rounded rectangle with a white right-pointing arrow. Below this, there is a grey rounded rectangle with the text "Back" in black. A purple hand icon with a white palm is pointing at the "Back" button.

Log

- 2024-10-30 08:00 Jerry Taylor signs out
- 2024-10-30 08:01 Rodney Bernard signs in
- 2024-10-30 08:08 Manifest GracefulCapRon.txt is opened, there are 8 containers
- 2024-10-30 10:32 "Bike parts" is offloaded
- 2024-10-30 10:33 Noticed the "Bike parts" container is 10% below its stated weight

→

Back

Scenario 3-22 Transfer Steps

- Rodney continues the transfer operation

Transfer Page

[Log](#) [Sign out](#)

Step 1/1: Unload the Red item [02, 03] **Off** the ship

Hawaiian Pizza									
Ball									
	Cat								
	Mellon				Chili				
		Foo			Spain				

Transfer steps

Step 1: 11 min

Total Time: 11 min

[→](#) [Confirm](#)

Scenario 3-23 Transfer Steps

Transfer Page

[Log](#) [Sign out](#)

Step 1/1: Unload the Red item [02, 03] **Off** the ship


Hawaiian Pizza														
Ball														
	Cat													
	Mellon					Chili								
		Foo				Spain								

Transfer steps

Step 1: 11 min

Total Time: 11 min

Comment in log [→](#) [Confirm](#)



Scenario 3-24 Transfer Steps

Transfer Page

[Log](#) [Sign out](#)

Transfer steps

Step 1: 11 min

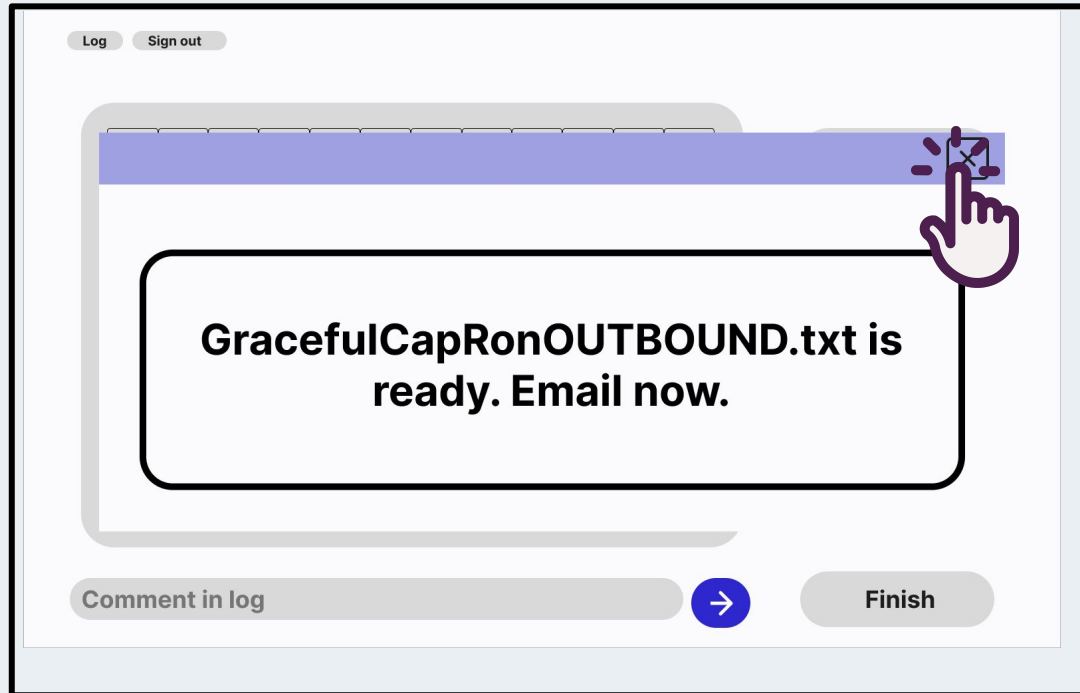
Total Time: 11 min

Finish

Scenario 3-26 Outbound Manifest

- The transfer operation is finished

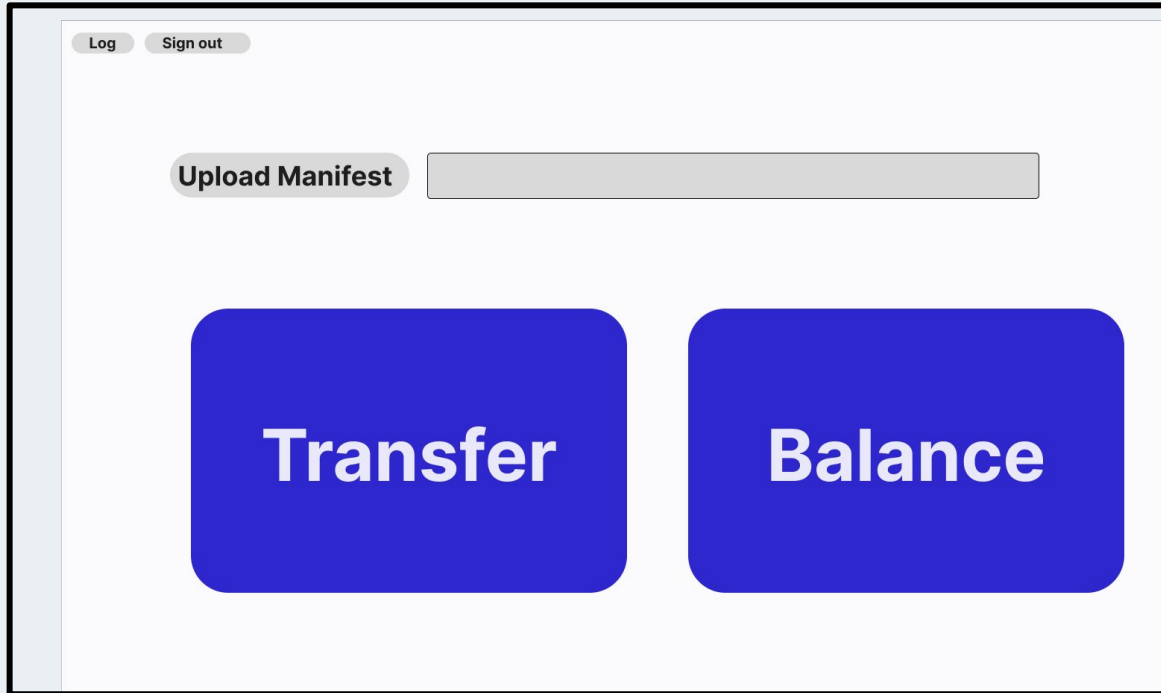
Transfer Page



Scenario 3-27 Main Menu

- Rodney waits for the next job...

Main Menu



Training

Training

1. Tutorial Video

- We provide a 10-15 minute video tutorial covering essential tasks
- The video file will be provided to the company

2. One Online Walk-Through Session

- **Timing:** Scheduled within 1 week after the product is delivered
 - **Duration:** 1-hour session
 - **Format:** Live Zoom session
-



Documentation

Documentation

1. **Training Materials**



Link to the tutorial video

2. **FAQ Guide**

FAQs that operators may come up with

3. **Technical Spec Documents**

Minimum hardware and software requirements



Acceptance Testing

Acceptance Testing

We will have a final deliverable on or before December 2, 2024

We propose the following tests:

- Two weeks before the final deliverable is due, you can provide us with up to 5 scenarios (manifests and transfer lists) and we will test any 3 of your choice through a live demo or video
 - You have the option to provide us with 2 scenarios with zero notice and we will test them live
-

Acceptance Testing

- **The following are metrics of success:**
 - The transfer sequencing algorithm will output a list of steps in under 6 seconds for a ship with 48 containers and 24 unloads/loads
 - The transfer sequencing algorithm will output a list of steps in under 12 seconds for a ship with 96 containers and 48 unloads/loads
 - The balance sequencing algorithm will output a list of steps in under 6 seconds for a ship with 48 containers
 - The balance sequencing algorithm will output a list of steps in under 12 seconds for a ship with 96 containers
 - A user will be able to sign in, upload the manifest, and begin a transfer or balance operation in under 30 seconds
 - A user will be able to add a comment to the log file
 - The software will recover seamlessly from an unexpected power outage to the device running the software
 - The ship's port side mass and starboard side mass will be within 10% of each other after a balance operation
 - The log file will accurately mark the time in the desired time format using PST and will account for daylight savings
 - The software will allow the log file to be exported/downloaded at any given time
 - The software will allow the outbound manifest to be exported/downloaded at any given time
 - The software will display the container locations listed in the uploaded manifest with 100% accuracy
-



Compliance

Compliance

To ensure compliance with regulations the software will do the following:

- **Maritime Safety**
 - The **balance** feature will maintain less than 10% mass difference between the **port** and **starboard** sides of the ship.
 - When balancing, empty containers will be considered to have zero mass.
 - **File names**
 - Outbound manifests will all follow the same naming format which appends the word **OUTBOUND** to the inbound manifest file name:
 - Example: QueenMary.txt → QueenMaryOUTBOUND.txt
-

Compliance

To ensure compliance with regulations the software will do the following:

- Log & Data
 - Maintain an annual log file that records:
 - All events carried out in the system with a timestamp:
 - Load/offload operations
 - Manifest status updates
 - Employee sign in/out
 - Comments added by operators
 - System notifications (i.e: power outages)
-



Maintenance Plan

Maintenance Plan

For a period of three years following delivery, we will implement the following adjustments at no additional cost:

- **New Language Requirements:** Updates to support any additional language requirements as they arise.
- **Enhanced Accessibility Standards:** Modifications to meet new accessibility standards or regulations.
- **Performance Optimization:** Improvements to maintain software speed and efficiency in response to changes in container volume or port throughput

We will accommodate adjustments described below, for a nominal fee, which will not exceed 10% of the initial contract amount:

- **Expansion to New Ship Classes:** Adaptations to support new ship classes should you expand your port or purchase additional assets.
 - **User Management Overhaul:** Significant modifications to the user management system, ensuring compatibility with larger teams or enhanced role management.
-



Contract

Contract: Gold Plan

Total Cost: \$50,000

Down Payment: \$10,000

Breakdown:

- Core Development: \$35,000
 - Covers container transfer and balancing algorithms
- Interface Design: \$10,000
 - Development of an operator-friendly interface
- Testing and Training: \$5,000
 - In-depth testing on crane systems and training support

This option provides a robust, reliable solution with essential features needed the specified operations. It will cover basic requirements without extensive customization beyond the stated goals.

Contract: Platinum Plan

Total Cost: \$65,000

Down Payment: \$13,000

Breakdown:

- Core Development: \$35,000
 - Covers container transfer and balancing algorithms
- Interface Design: \$10,000
 - Development of an operator-friendly interface
- Testing and Training: \$5,000
 - In-depth testing on crane systems and training support
- Priority Support and Maintenance \$10,000
 - Additional support post-launch for twelve months, covering minor updates with prioritized response times

This option provides additional post-launch support, ensuring a smooth adaptation period for crane operations and quick responses to initial operational challenges.

Contract

We propose to develop a platform tailored to meet your operational needs.

The final deliverable will be completed on or before December 2nd, 2024.

To ensure we align with your requirements, we may need up to 10 hours of your time for clarification and additional questions, with responses requested within 48 hours.

Any requests beyond the agreed-upon features will not be accommodated at the specified price and timeline.

Signed (for PiTech) _____ Date: _____

Signed (for Keogh's Ports) _____ Date: _____



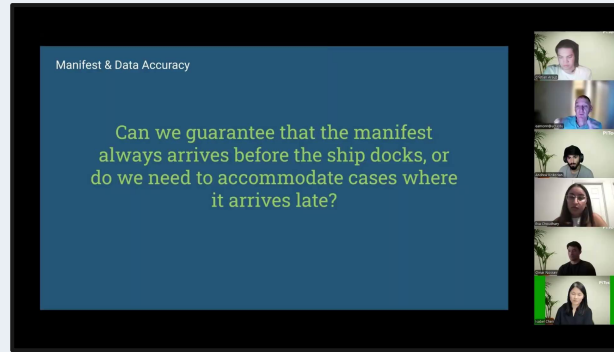
References

[a] Problem_overview_by_Mr_Keogh.pptx - Slide 14

Introduction

- I own a single port, in Long Beach
- I do not own any ships or trucks or containers
- I make my money, by:
 - Loading/unloading ships
 - Balancing ships
- I get paid per number of containers moved, so the faster we work, the more ships I can serve, the more money I make.
- I can only handle one ship at a time.
- Typically, we handle about one ship per day.
- Some days, we may have no ships, but there is someone in the cabin 24/7 (by law)
- We work 24/7, three shifts 12 to 8, 8 to 4, 4 to 12

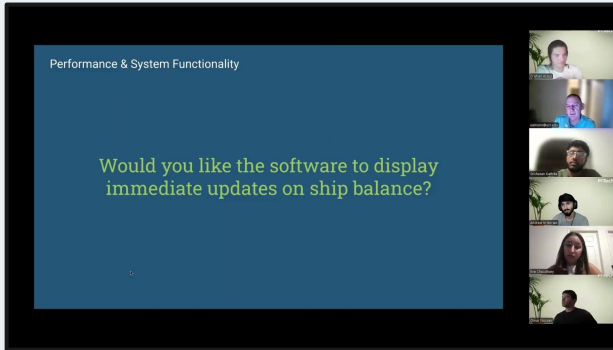
[c] Elicitation Interview - 00:41:58



Manifest & Data Accuracy

Can we guarantee that the manifest always arrives before the ship docks, or do we need to accommodate cases where it arrives late?

[b] Elicitation Interview - 00:46:33



Performance & System Functionality

Would you like the software to display immediate updates on ship balance?

[d] Problem_overview_by_Mr_Keogh.pptx - Slide 21

Basic Operation IIa

- While the ship is still a few hours away, it sends an email with the manifest to us. This manifest is in a special format (described later)
- The captains job depends on the manifest being 100% correct, so you can assume that it is correct.
- Before the ship leaves, we have to email the (possibly modified) manifest back to the captain, he cannot legally leave until we have done so.
- It is critical that if we move any containers, that we edit the manifest to correctly reflect that.

```
Microsoft Word - Manifest
The Ship Format Show Info
[01,01], [0000], NaN
[02,02], [0020], Manifest 0000 Air Fryers
[03,03], [0022], Manifest 0010 Get Box
```

[e] Problem_overview_by_Mr_Keogh.pptx - Slide 45

Log I

- I need a log file for legal purposes
- It should contain all the events with a time stamp
- It should be just plain text, something I can read in notepad
- It should never be edited directly by humans

[g] Elicitation Interview - 00:12:20

Stakeholders

Are there any government or legal authorities you report to, and what kind of information do they need from you?
How often do reports need to be generated?

The screenshot shows a video conference interface. On the left is a large blue slide with the text 'Stakeholders' at the top and a question in yellow text. On the right is a vertical strip of six small video thumbnails showing participants. The top thumbnail shows a man with glasses, the second shows a woman with glasses, the third shows a man with a beard, the fourth shows a woman with long hair, the fifth shows a man with a beard, and the sixth shows a man with a beard.

[f] Problem_overview_by_Mr_Keogh.pptx - Slide 47

Log III Feature needed.

Very occasionally something happens that the operator will want to write to the log just in case there is an investigation later.

Below I show some examples. I put them in color so you can find them, but this should be a plain ASCII text

```
June 1st 2023: 00:02 John Smith signs out
June 1st 2023: 00:02 Anil Patel signs in
June 1st 2023: 02:04 Manifest HMMAIgcicraa.txt is opened, there are 12 containers on the ship
June 1st 2023: 04:23 "Walmart Bikes Moreno Valley South" is offloaded.
June 1st 2023: 04:23 I noticed that the "Walmart Toasters Moreno Valley South" container has a large fresh-looking dent on the door. However, door was not breached, so just sent a photo to head office and I am continuing with the cycle.
June 1st 2023: 04:56 "Walmart Toasters Moreno Valley South" is offloaded.
June 1st 2023: 05:34 "Amazon Empty, Let John or Mike in packaging when arrives" is onloaded.
June 1st 2023: 05:02 Finished a Cycle. Manifest HMMAIgcicraaOUTBOUND.txt was written to desktop, and a reminder popup to operator to send file was displayed.
June 1st 2023: 07:11 Manifest HMMAFrigeier.txt is opened, there are 34 containers on the ship
June 1st 2023: 07:43 "Apple Valley Machine parts, call 902-555-2322 if problem" is offloaded.
June 1st 2023: 07:47 I noticed that "Apple Valley Machine parts" is about 10% over its stated weight, may be due to the rain on top, no further action taken.
June 1st 2023: 07:59 Anil Patel signs out
June 1st 2023: 08:00 Sue Smith signs in
June 1st 2023: 08:15 "Apple Valley Sires, call 902-555-2322 if problem" is offloaded.
::
June 2nd 2023: 01:13 Finished a Cycle. Manifest HMMAFrigeierOUTBOUND.txt was written to desktop, and a reminder popup to operator to send file was displayed.
```

[h] Elicitation Interview - 00:46:33

Performance & System Functionality

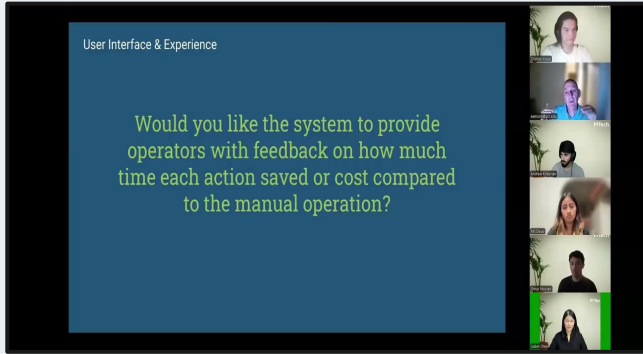
Would you like the software to display immediate updates on ship balance?

The screenshot shows a video conference interface. On the left is a large blue slide with the text 'Performance & System Functionality' at the top and a question in yellow text. On the right is a vertical strip of six small video thumbnails showing participants. The top thumbnail shows a man with glasses, the second shows a woman with glasses, the third shows a man with a beard, the fourth shows a woman with long hair, the fifth shows a man with a beard, and the sixth shows a man with a beard.

[i] Elicitation Interview - 00:37:30

User Interface & Experience


Would you like the system to provide operators with feedback on how much time each action saved or cost compared to the manual operation?



[j] Problem_overview_by_Mr_Keogh.pptx - Slide 24

Basic Operation III

- **Currently:** The operator looks at the manifest and the transfer list, and works out the sequence of operators he thinks will result in the fastest transfer (paper and pencil). He then makes the transfers. He can use the buffer if needed, but before the ship sails, the buffer should be empty, and the truck holding area should be free of trucks. When the operator is finished moving the containers, he emails the new updated manifest to the ships captain, which is the captains signal that he can leave.
- **Desired:** You produce an order of operations list, and a simple animation to show him the best order, and give him an estimate of how long it will take. The system should automatically edit the manifest, and write the new manifest to the desktop, so the operator can email it to the captain.



```
Manifest to Casardill - Released
File Edit Format View Help
[01_01], (00000), 540
[01_01], (00120), Walmart Ohio 1000 air fryers
[01_01], (00121), Walmart Ohio Cat toys

When Casardill arrives (about 3pm Wednesday).
Offload all Walmart deliveries, and a container labeled "Ford truck parts".
Load Empty container from John Deere 1. Empty container from John Deere 1.
Raw sugar Hawaii farms 723796
```

[k] Problem_overview_by_Mr_Keogh.pptx - Slide 37

Balance I

The *legal* definition of balance is a strange one, and does not exactly correspond to the *physical* definition you might expect

At a high level, a shipped is balanced, if the total mass of the port side, and the total mass of the starboard side are within ten percent of each other.


Notice that this allows solutions that are not *physically* balanced

For example, this is balanced...

11										10									
----	--	--	--	--	--	--	--	--	--	----	--	--	--	--	--	--	--	--	--

However, it is clear that a better solution in terms of physics (equilibrium) is...

										11	10								
--	--	--	--	--	--	--	--	--	--	----	----	--	--	--	--	--	--	--	--



Nevertheless, I only care about the legal definition.

[l] Problem_overview_by_Mr_Keogh.pptx - Slide 30

Notes

- We sometimes get a short power cut, I would like to be able to recover seamlessly from a power cut.

[m] Elicitation Interview - 00:46:33

Operational Handling & Scheduling

If both trucks and ships experience delays, how should the system prioritize offloading and loading tasks to ensure minimal delays?

[o] Email

E Eamonn Keogh
to Isabel, Eamonn ▾

Yes
You are allowed to temporarily stack as high as *ten*.
So long as everything is at eight or below before you sail

eamonn
⋮

[n] Problem_overview_by_Mr_Keogh.pptx - Slide 34

Duplicates are allowed

It is possible that the names of the containers are duplicated

Unlike a true database, there is no primary key

So if I am asked to offload "US Army MREs (winter)", I can upload ANY one of them (presumably I will take the one I can unload the fastest)

```
File Edit Format View Help
[01_01], [00012], NON
[01_02], [00012], US Army MREs (winter)
[01_03], [00014], Fishing Gear
[01_04], [00012], US Army MREs (winter)
[01_05], [00012], US Army MREs (winter)
[01_06], [00012], US Army MREs (winter)
[01_07], [00016], US Army MREs (winter)
[01_08], [00012], US Army MREs (winter)
[01_09], [00012], US Army MREs (winter)
[01_10], [00012], US Army MREs (winter)
[01_11], [01232], Walmart Bikes for Redlands
```

[p] Elicitation Interview - 00:44:51

Performance & System Functionality

Does a heavier container affect the speed of the crane?

[q] Problem_overview_by_Mr_Keogh.pptx - Slide 61

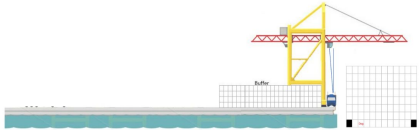
Sample Session

The truck with Jones Bikes pulls up

John grabs it and begins to load it.

As soon as the container clears the truck, the driver will leave.

As the container is being moved, the crane weights it, and John can see a digital display of its weight, 2314 kilos. He writes this down.



[r] Problem_overview_by_Mr_Keogh.pptx - Slide 36

Important Note

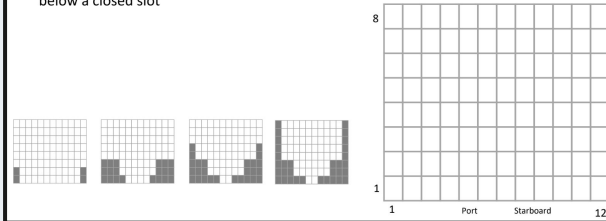
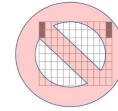
- Balance and load/unload are two separate operations
- When we do a *balance*, nothing is loaded or offloaded
- When we do *load/unload*, we don't care about balance

[s] Problem_overview_by_Mr_Keogh.pptx - Slide 32

Below are some examples of ships

However, any shape is possible, except:

- It is always symmetric
- Obviously, you can never have an open slot below a closed slot

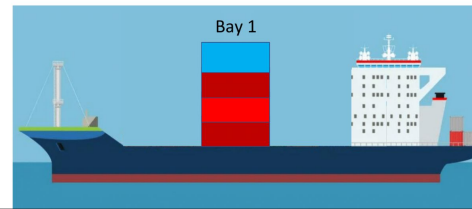


[t] Problem_overview_by_Mr_Keogh.pptx - Slide 15

Ship Sizes

All my ships are X2 class, that means that they only have one bay.

This one bay has a possible 8 rows and 12 columns, but some ships could have less



[u] Problem_overview_by_Mr_Keogh.pptx - Slide 14

Introduction

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 - Balancing ships
- I get paid per number of containers moved, so the faster we work, the more ships I can serve, the more money I make.
 - I can only handle one ship at a time.
- Typically, we handle about one ship per day.
- Some days, we may have no ships, but there is someone in the cabin 24/7 (by law)
- We work 24/7, three shifts 12 to 8, 8 to 4, 4 to 12

[w] Problem_overview_by_Mr_Keogh.pptx - Slide 29

Users

- All my guys have at least high school educations (we have yet to have a female employee)
 - All speak/read basic English, but it may not be their first language.
- They work in 8-hour shifts, 12 to 8, 8 to 4 and 4 to 12.
- The crane tower is very bright, it has to have 360 views, so high contrast colors, larger fonts are probably a good idea.
- The crane tower is very noisy, sound prompts are probably useless.

[v] Problem_overview_by_Mr_Keogh.pptx - Slide 14

Introduction

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[x] Problem_overview_by_Mr_Keogh.pptx - Slide 15

Employees

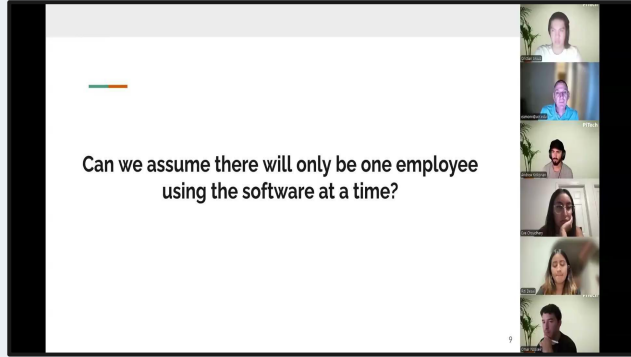
The employees pass thru security just to get into the yard.
Climbing to the cabin takes 12 minutes.
Thus, there is zero chance of unauthorized access
That means we do not have to worry about passwords/security etc.
We accept any sign in name that is given.

The normal shifts are 12 to 8, 8 to 4 and 4 to 12.
However, sometime a guy is sick, and someone will work a double shift to cover for them
Or someone has a doctors appointment and is late, so his buddy covers for him
In the worst case, I have covered for someone

However, there is always someone in the cab, 24/7



[y] Elicitation Interview - 00:02:30




Can we assume there will only be one employee using the software at a time?

[z] Problem_overview_by_Mr_Keogh.pptx - Slide 24

Basic Operation III

- Currently:** The operator looks at the manifest and the transfer list, and works out the sequence of operators he thinks will result in the fastest transfer (paper and pencil). He then makes the transfers. He can use the buffer if needed, but before the ship sails, the buffer should be empty, and the truck holding area should be free of trucks. When the operator is finished moving the containers, he emails the new updated manifest to the ships captain, which is the captains signal that he can leave.
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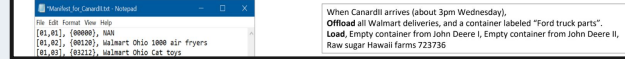
```
Manifest.txt
File Edit Format View Help
[01,01], [00000], NaN
[01,02], [00120], Walmart Ohio 1000 air fryers
[01,03], [00212], Walmart Ohio Cat toys
```

When Canardil arrives (about 3pm Wednesday),
Offload all Walmart deliveries, and a container labeled "Ford truck parts",
Load, Empty container from John Deere 1, Empty container from John Deere 1,
Raw sugar Hawaii farms 723736

[A] Problem_overview_by_Mr_Keogh.pptx - Slide 24

Basic Operation III

- Currently:** The operator looks at the manifest and the transfer list, and works out the sequence of operators he thinks will result in the fastest transfer (paper and pencil). He then makes the transfers. He can use the buffer if needed, but before the ship sails, the buffer should be empty, and the truck holding area should be free of trucks. When the operator is finished moving the containers, he emails the new updated manifest to the ships captain, which is the captains signal that he can leave.
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```
Manifest.txt
File Edit Format View Help
[01,01], [00000], NaN
[01,02], [00120], Walmart Ohio 1000 air fryers
[01,03], [00212], Walmart Ohio Cat toys
```

When Canardil arrives (about 3pm Wednesday),
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Load, Empty container from John Deere 1, Empty container from John Deere 1,
Raw sugar Hawaii farms 723736

[B] Problem_overview_by_Mr_Keogh.pptx - Slide 21

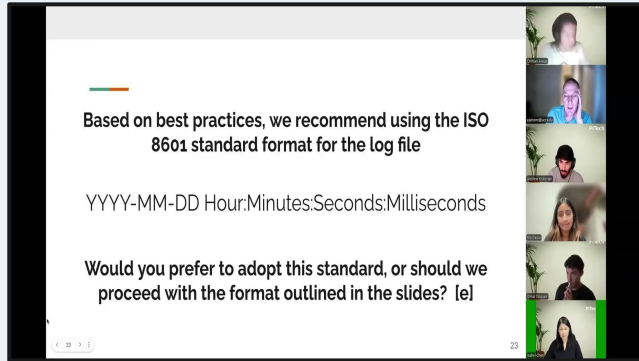
Basic Operation IIa

- While the ship is still a few hours away, it sends an email with the manifest to us. This manifest is in a special format (described later)
- The captains job depends on the manifest being 100% correct, so you can assume that it is correct.
- Before the ship leaves, we have to email the (possibly modified) manifest back to the captain, he cannot legally leave until we have done so.
- It is critical that if we move any containers, that we edit the manifest to correctly reflect that.



```
Manifest.txt
File Edit Format View Help
[01,01], [00000], NaN
[01,02], [00120], Walmart Ohio 1000 air fryers
[01,03], [00212], Walmart Ohio Cat toys
```

[C] Elicitation Interview - 00:24:30



Based on best practices, we recommend using the ISO 8601 standard format for the log file

YYYY-MM-DD Hour:Minutes:Seconds:Milliseconds

Would you prefer to adopt this standard, or should we proceed with the format outlined in the slides? [e]

23

The screenshot shows a presentation slide with a grid of seven video thumbnails on the right side, each showing a different participant in a video conference. The slide content is as follows:

[D] Problem_overview_by_Mr_Keogh.pptx - Slide 24

Basic Hardware

- I would like the system to work on the cheapest all-in-one PC at COSTCO. This is because I don't want any expensive theft magnet.
- My PCs are typically barebones (I don't want employees wasting times on games). They have a chrome web browser, the notepad text editor, the built-in calculator.
- The operator cab in the tower does have fast ethernet.